



BRIDGE WORLD STANDARD - 1999

Essentially equivalent to MSN gaming zone full sayc, a consensus system A newer more complicated version is now available but it lacks the clarity of the older version

OPENING BIDS AND RESPONSES

Minimum strength for balanced hand: good 12

1NT - strong 15 to bad 18. Jacoby transfers with splinter rebids, game raise is slam try.

1N-2♦ -2♥ -2♠ one round force. Two spade response is minors. 3m is invite. 3♥/♠ are 55, invite and game force respectively. Texas transfers. Stayman with 2♠ rebid invitational, 2♥ rebid weak and minor rebid forcing. Smolen and Gerber.

2NT - strong 20 to weak 22, low doubleton acceptable. Jacoby transfers. 3♠ shows minors. Texas transfers, Gerber and High Gerber.

2C artificial - Natural responses, 2♦ neutral, others require a good suit. Second negative is 3♣ over 2M, 3♦ over 3♣, no second negative over 3♦ rebid by opener.

Preempts - weak two bids, 2NT asks for feature if maximum, new suits forcing.

Weak gambling 3 bids.

New suit response to game level opening bid is asking bid with step responses.

3NT - Gambling, little outside strength, 4♦ response is artificial, pass or correct.

Five card majors in 1st and 2nd seat, 1NT responses forcing, 2 over 1 response promises a rebid, limit jump raises, then cheapest bid asks shortness. 2NT response is Jacoby, asks shortness. 3NT response is 16-17 balanced. By a passed hand, 1NT is 6-12, 2♣ is reverse Drury, 3♣ is natural.

Responses to minor openings - single raise strong, 10+ HCP, denies a major. Jump raise is weak. 1NT is 8-10 over 1♣, 6-10 over 1♦. 2NT response natural and game forcing. 2♣ response promises a rebid. Up the line bidding may be ignored with a moderate hand.

Partnership bidding

Splinter raises :

double jump shift after suit opening single jump in fourth suit if one level above a reverse single jump in third suit if four level or reverse double jump in fourth suit four of openers minor after new suit rebid jump shift by 2♦ responder to 2♣ opening double new suit jump after 1NT response.

Slam methods :

Roman Key card with trump-queen ask, DOPI, 5NT (2 key) or higher response with a void. 5NT rebid invites 7, asks specific king cue bidding. Cheapest weakest responses to Grand slam force. Gerber after 1NT or 2NT opening or rebid. Picture jumps (all values in bid suits) by responder in forcing situations.

Other methods :

Responders fourth suit bid by passed hand not forcing unless reverse, by unpassed hand game forcing at three level or reverse, one round at lower levels. One spade fourth suit may be weak.

Responders third suit bidding :

game force if reverse or at three level, otherwise does not promise a rebid. Openers suit over suit reverse promises a rebid. Responders cheaper of fourth suit or 2NT is neutral (weak). All non jump shift secondary jumps by one over one responder are invitational. Openers jump rebid to four or original minor is strong raise. Responders unbid minor forcing and artificial after 1NT rebid, requests support. After jump to 2NT by opener, 3♣ rebid is artificial (Wolff relay) may be prelude to signoff. Reraise to 3 of a major preemptive (1-2-3 stop).

Competitive bidding

Negative doubles - thru 3♠ after suit opening. At the three level after 1NT opening. Unlimited, suggest length in unbid major, of 1M overcall guarantee four cards in other major. Repeat same suit doubler by negative doubler for takeout. Weak jump responses after overcall of minor opening.

Over overcall : jump raise preemptive, cue bid is at least a limit raise, jump cue bid is splinter.

Over two suited overcalls : cheapest cue = raise, next cue = unbid suit, unbid suit not forcing.

Over minor Michaels : unbid suit not forcing, major suit shows stopper.

Over major Michaels : cue bid in enemy major is limit raise or better, new suit forcing.

Support doubles and redoubles when raise to two is available, except 1♣ -P-1♦ -1♠ -D shows hearts.

Over a double of openers suit bid : new suit forcing one level only, jump shift not forcing, two no trump is limit raise or better, double jump in new suit is splinter.

Lebensohl after two-level overcalls of 1NT (fast denies stop).

Jump cue bid by opener is splinter raise.

Pass and pull strong in forcing situations.

Defensive bidding

Michaels cue bids in direct and reopening position over suit one bids and 1NT response, weak or quite strong.

Direct three level jump cue is natural over minor opening, asks stopper over major opening.

Takeout doubles of preemptive openings thru 4H, otherwise penalty.

Maximal overcall double of raised suit

Reopening seat : 1NT=10-14, 2NT=18-19, jump in new suit is opening hand, good six card suit.

In fourth seat over a response, 1NT and cue bids natural.

After 1NT overcall : 2♣ Stayman, jumps invitational.

After 1x-1y-1z, double shows unbid suit and tolerance for overcallers suit.

Cappelletti over 1NT, all situations. 2NT overcall is minors, weak or quite strong.

Takeout doubles : may be light with shape, new suit rebid is very strong.

Preemptive jump overcalls and jump raises of overcalls.

Responsive doubles after a takeout double, at the two level after an overcall, after a preempt.

Mixed raise advances of overcalls.

Cue bid by advancer forcing until a suit bid twice or game.

Lebensohl after double of weak two bid, either position by unpassed hand, and responding to 1NT overcall.

Opening leads

Third from even, low from odd against suit contracts, fourth best versus no trump.

King from AK. Top of interior sequence. Queen requests jack versus no trump.

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