

# **Dominions II: The Ascension Wars**

## **Summoned Creature Quick Reference v1.0**

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Conj 2	Summon Wyvern 2 🧙, Gems: 8 🧙	Wyvern x1	5	35	12	13	12	4	15	13	11	10	3/7	Na	0
		SA: 100 SR, 100 PR, Cblood, Flying, Wstl/Mtn Srvl, Animal Wpn: Bite, Barbed Tail (Paralyzing)													
Conj 3	Call of the Winds 2 🧙, Gems: 5 🧙	Black Hawk x1	2	5	0	7	5	3	5	8	10	8	3/4	25/0/0	0.3
		SA: Flying, Mnt/Frst Srvl, Animal Wpn: Claw													
		Black Hawk x20	2	5	0	7	5	3	5	8	10	8	3/4	Na	0.3
		SA: Flying, Mnt/Frst Srvl, Animal Wpn: Claw													
Conj 4	Summon Spring Hawks 3 🧙, Gems: 20 🧙	Spring Hawks x5	2	7	0	50	15	0	6	15	15	5	3/2	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Mless, Flying, Mtn Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Lightning Swarm													
Ench 5	Watcher 3 🧙 1 🧙, Gems: 8 🧙	Watcher x1	3	75	20	50	14	0	20	5	0	25	0/2	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals, Patrol Bonus (50) Wpn: Lightning													
Conj 6	Contact Draconians 3 🧙, Gems: 45 🧙	Draconian Chief x1	4	52	10	14	14	3	19	13	13	10	3/10	25/0/0	0
		SA: 100 PR, Cblood, Flying, Mtn Srvl Special: <i>Summon Allies</i> : Draconian x1 Wpn: Venomous Bite (Weak)													
		Draconian x15	4	45	9	12	14	3	18	11	12	10	3/10	Na	0
		SA: 100 PR, Cblood, Flying, Mtn Srvl Wpn: Venomous Bite (Weak)													
Conj 7	Queen of Elemental Air 5 🧙, Gems: 50 🧙 <i>Random Queen</i> <i>Each Queen is Unique</i>	Aella (Queen of Storms)	6	50	0	30	18	0	15	17	17	17	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying Path: 4 🧙, <i>Summon Allies</i> : Air Elemental x1, Special: +5 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Fist, Lightning Swarm x2													
		Air Elemental	4	11	0	50	16	0	11	14	14	0	3/26	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Lless, Eth, Trample, Mless, Flying Special: +3 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Swarm													
		Nephele (Queen of Clouds)	6	50	0	30	18	0	14	15	17	16	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying, Stealthy (+0), Glamour Path: 4 🧙, <i>Summon Allies</i> : Sylph x1, Special: +3 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Fist, Lightning Swarm													
		Sylph	2	9	0	30	14	0	8	13	13	12	3/30	Na	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying, Stealthy (+0), Glamour Special: +2 Str/Att/Def/Mv during <i>Storm</i> Wpn: Lightning Swarm													
		Thuella (Queen of Thunder)	6	50	0	30	18	0	16	17	17	21	3/30	50/0/45	0
		SA: 100 SR, Mbeing, 100 PR, NNE, Eth, Flying Path: 4 🧙, Special: +4 Str/Att/Def/Mv during <i>Storm</i> Wpn: Thunder Fist, Lightning Swarm x3													

## Water

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 2	Summon Ice Drake 2 🧙, Gems: 11 🧙	Ice Drake x1	4	51	13	14	9	4	20	9	7	8	1/8	Na	0
		SA: 100 CR, Animal Wpn: Bite, Frost Breath													

Conj 2	Summon Sea Serpent 2 🧙, Gems: 11 🧙 Underwater Only	Sea Serpent x1	6	70	6	14	8	5	18	15	11	10	2/20	Na	0
		SA: Aquatic, Cause Fear (+0), 100 PR, Flying, Animal Wpn: Venomous Fangs (Death)													
Conj 3	Call Kraken 3 🧙, Gems: 3 🧙 Underwater Only	Kraken x1	6	60	8	13	5	4	16	10	7	6	1/8	Na	0
		SA: Aquatic, Animal Wpn: Tentacle x4													
Conj 4	Summon Winter Wolves 3 🧙, Gems: 10 🧙	Winter Wolf x5	2	13	0	50	15	0	11	12	11	5	3/26	Na	0
		SA: 100 CR, Mbeing, 100 PR, NNE, Chill, Eth, Mless, Mtn Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Bite													
Ench 4	Claymen 1 🧙 + 1 🧙, Gems: 5 🧙 +1 Clayman/Path	Clayman x5	2	15	6	50	10	0	13	10	9	5	3/6	Na	0
		SA: Regen (2), Pamph, Mbeing, 100 PR, Lless, NNE, Mless Wpn: Hammer													
Conj 6	Contact Sea Troll 3 🧙, Gems: 1 🧙	Sea Troll x1	4	52	8	12	14	3	22	9	9	8	2/14	Na	3.33
		SA: Regen (6), Amph, 100 PR, NNE Wpn: Fist													
Conj 6	Sea King's Court 3 🧙, Gems: 45 🧙	Sea King x1	4	63	9	14	17	3	24	10	12	8	2/14	25/0/25	10
		SA: Regen (10), Amph, 100 PR, NNE Path: 3 🧙, Special: +1 Water Gem/Turn, Special: Gives 13 Units Water Breathing Wpn: Mace													
		Sea Troll x15	For Statistics see <i>Sea Troll</i> (Above)												
Conj 7	Queen of Elemental Water 5 🧙, Gems: 50 🧙 Random Queen Each Queen is Unique Underwater Only	Limne (Queen of the Lake)	6	55	0	30	18	0	18	15	15	12	2/10	50/0/45	0
		SA: Regen (28), Amph, 100 CR, Mbeing, 100 PR, NNE, Recup Path: 4 🧙, Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Thalassa (Queen of the Sea)	6	55	0	30	18	0	18	15	15	12	2/10	50/0/45	0
		SA: Regen (39), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recup Path: 4 🧙, Summon Allies: Undine x3 Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Undine	3	15	0	30	14	0	10	11	13	10	2/7	Na	0
		SA: Regen (11), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recup Wpn: Crush													
		Bathusma (Queen of Deep)	6	55	0	30	18	0	18	15	15	10	2/10	50/0/45	0
		SA: Regen (50), Aquatic, 100 CR, Mbeing, 100 PR, NNE, Recup Path: 4 🧙, Summon Allies: Water Elemental x2 Special: Unless killed in 1 round, completely regenerates while underwater Wpn: Crush													
		Water Elemental	4	24	0	50	16	0	16	12	12	0	2/10	Na	0
		SA: Regen (5), Amph, 100 CR, Mbeing, 100 PR, NNE, Lless, Mless Wpn: Crush x3													

## Earth



School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 2	Summon Cave Drake 2 🧙, Gems: 11 🧙	Cave Drake x1	4	58	22	14	8	6	19	8	6	5	1/7	Na	0
		SA: Cblood, Mtn Srvl, Animal Wpn: Bite													

Conj 4	Summon Fall Bears 3👊, Gems: 25👊	Fall Bear x5	4	53	0	50	15	0	19	10	8	5	3/14	Na	0
		SA: Mbeing, 100 PR, NNE, Eth, Mless, Frst Srvl, Animal Special: Seasonal Spirit - Up to +-30% HP depending on Season Wpn: Claw													
Cnst 5	Crusher Construction 3👊, Gems: 15👊	Crusher x1	6	100	24	50	12	0	25	8	7	5	3/6	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Fist													
Cnst 5	Clockwork Horrors 2👊, Gems: 12👊	Clockwork Horror x12	1	5	18	50	12	0	12	12	10	5	3/18	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless Special: Clockwork Horror's gain +15 Fatigue a Round during Combat Wpn: Blade Hand x2													
Ench 5	Enliven Gargoyles 3👊1👊, Gems: 10👊	Gargoyle x1	4	70	24	50	12	0	20	10	10	5	3/8	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Flying, Never Heals Wpn: Claw, Claw													
Conj 6	Contact Troll 3👊, Gems: 1👊	Troll x1	3	35	14	14	14	3	22	10	9	8	2/13	Na	4
		SA: Regen (4), -25 FR, NNE, Mtn Srvl Wpn: Great Club Amr: Furs													
Conj 6	Troll King's Court 3👊, Gems: 45👊	Troll King x1	3	42	22	14	17	5	24	11	6	8	2/11	25/0/25	10
		SA: Regen (7), -25 FR, NNE, Mtn Srvl Path: 3👊 Wpn: Maul Amr: Helmet, Full Scale Mail													
		Troll x15	See Statistics for <i>Troll</i> (Above)												
Alte 6	Iron Pigs 3👊1👊, Gems: 10👊	Iron Pig x7	3	15	20	10	5	5	12	8	7	5	3/10	Na	0
		SA: Trample, Frst Srvl, Animal Wpn: Bite													
Ench 6	Enliven Statues 3👊+, Gems: 20👊 +2 Living Statue/Path	Living Statue x10	3	15	22	50	12	0	15	12	14	5	3/4	Na	0
		SA: Pamph, Mbeing, 100 PR, Lless, NNE, Mless, Never Heals Wpn: Spear Amr: Tower Shield													
Conj 7	King of Elemental Earth 5👊, Gems: 50👊 Random King Each King is Unique	Oreigenes (King of Mountains)	6	130	19	30	18	1	27	12	8	9	2/9	50/0/45	0
		SA: Regen (7), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Path: 4👊, Summon Allies: Earth Gnome x3 Wpn: Fist													
		Earth Gnome	2	25	5	30	14	0	15	10	6	9	2/7	Na	0
		SA: Regen (3), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Wpn: Fist													
		Barathrus (King of Deep Earth)	6	130	15	30	18	1	27	12	8	9	2/10	50/0/45	0
		SA: Regen (13), Pamph, Mbeing, 100 PR, NNE, Mtn Srvl Path: 4👊, Summon Allies: Earth Elemental x3, Special: +1 Earth Gem/Turn													
		Earth Elemental	3	34	8	50	16	0	18	10	9	0	2/10	Na	0
		SA: Regen (4), Amph, Mbeing, 100 PR, Lless, NNE, Trample, Mless Wpn: Fist													
Cnst 7	Mechanical Men 2👊, Gems: 15👊	Mechanical Man x10	2	8	20	50	12	0	12	10	13	5	3/7	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless Wpn: Broad Sword Amr: Round Shield													
Cnst 9	Siege Golem 3👊, Gems: 20👊	Siege Golem x1	5	85	24	50	12	0	30	7	5	5	3/10	Na	0
		SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless, Siege Bonus (100) Wpn: Hammer x2													

Cnst 9	Iron Dragon	Iron Dragon x1	6	150	24	50	12	0	25	12	7	10	3/7	Na	0
	4👊, Gems: 25👊	SA: Pamph, 100 SR, 100 FR, 100 CR, Mbeing, 100 PR, Lless, NNE, Mless, Cause Fear (+0)													
		Trample, Flying													
		Wpn: Bite													

## Astral




























School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 6	Contact Harbinger 3🔮, Gems: 25🔮	<b>Harbinger x1</b>	4	24	5	18	18	1	14	12	11	17	3/16	50/0/35	0
		SA: Sacred, Awe (+4), 50 SR, 50 FR, Mbeing, NNE, Flying													
		Path: 2👊 3👊													
		Wpn: Fist, Heavenly Horn													
Conj 6	Ether Gate 4🔮 1👊, Gems: 90🔮	<b>Ether Lord x1</b>	3	25	8	15	18	3	16	14	15	15	2/15	25/45/35	0
		SA: Lesser Fear (-3), Mbeing, Eth													
		Path: 3🔮 2👊 1 Random (Sorcery)													
		Wpn: Moon Lance													
		Amr: Helmet, Ring Mail Curiass													
		Ether Warrior x15	3	22	17	15	13	6	16	13	12	15	1/15	Na	0
		SA: Mbeing, Eth													
		Wpn: Moon Blade													
		Amr: Full Helmet, Full Chain Mail													
Conj 7	Angelic Host 5🔮, Gems: 50🔮	<b>Arch Angel x1</b>	4	29	7	18	18	1	14	14	13	15	3/16	90/0/65	0
		SA: Sacred, Awe (+4), 50 SR, 50 FR, Mbeing, NNE, Flying													
		Path: 3👊 4👊													
		Wpn: Flambeau													
		Angel of the Host x6	3	17	7	18	18	1	13	11	13	15	3/16	Na	0
		SA: Sacred, Awe (+4), 50 SR, 50 FR, Mbeing, NNE, Flying													
		Wpn: Flambeau													
Cnst 7	Golem Construction 3🔮 2👊, Gems: 30🔮	<b>Golem x1</b>	5	85	4	50	18	0	25	8	7	7	3/10	0/0/0	0
		SA: 100 FR, 100 PR, Lless, NNE, Mless													
		Path: 2🔮													
		Wpn: Fist													
Thau 7	Telestic Animation 3🔮, Gems: 5🔮	<b>Telestic Animate x1</b>	3	40	12	30	18	0	10	5	0	10	0/2	0/0/0	0
		SA: Sacred, Amph, Mbeing, 100 PR, Lless, NNE, Never Heals													
		Path: 3👊													
		Wpn: None													
Conj 8	Call Eater of the Dead 4🔮 4👊, Gems: 25🔮	Eater of the Dead x1 (Stage 1)	6	120	4	30	18	0	20	4	4	4	2/8	Na	0
		SA: Regen (12), Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Trample													
		Wpn: Crush													
		Eater of the Dead (Stage 2)	6	Vary	5	30	18	0	22	5	5	5	2/9	Na	0
		SA: Regen (32), Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Trample													
		Wpn: Crush, Touch of Leprosy													
		Eater of the Dead (Stage 3)	6	Vary	6	30	18	0	24	6	6	6	2/10	Na	0
		SA: Regen (62), Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Trample													
		Wpn: Crush x2, Touch of Leprosy													
		Unfettered (Lose Control)	6	Vary	7	30	18	0	26	7	7	7	2/11	Na	0
		SA: Regen (102), Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Trample													
		Wpn: Crush x2, Touch of Leprosy, Life Drain													
Conj 9	Call Abomination 4🔮 2👊, Gems: 25🔮	Abomination	6	266	5	18	20	1	20	15	8	8	2/6	Na	0
		SA: Regen (27), Amph, Cause Fear (+3), Mbeing, 100 PR, NNE													
		Wpn: Life Drain x3, Gaze of Death													
































Cnst 9 Juggernaut Construction  
 5  **Gems: 25** 

Juggernaut	6	200	20	50	18	0	20	5	4	5	1/4	Na	0
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SA: Sacred, Mbeing, 100 PR, Lless, NNE, Trample, Mless  
 Special: Spreads Dominion like Prophet  
 Wpn: Fist

## Death

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk
Conj 1	Black Servant 2  <b>Gems: 3</b> 	<b>Black Servant x1</b>	2	18	0	15	14	0	13	14	14	8	3/12	0/0/0	0
		SA: 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Life Drain													
Ench 1	Reanimation 1  <b>Gems: 5</b> 	Longdead x10	2	5	0*	50	9	0	10	11*	9*	10	3/6+	Na	0
		** Different races have different version of Longdead and Souless (Jotun, C'tis, Caelum, etc) SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals Wpn: Varies* (Adjusts Statistics) Amr: Varies* (Adjusts Statistics)													
Conj 2	Summon Shades 2  <b>Gems: 5</b> 	Shade x3	2	10	0	15	13	0	10	10	12	10	3/12	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Steal Strength													
Ench 2	Revive King 1  <b>Gems: 3</b> 	<b>Mound King x1</b>	3	7	13	30	14	0	12	12	14	10	4/25	25/50/0	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Never Heals Wpn: Spear, Hoof Amr: Helmet, Scale Mail Hauber, Round Shield													
Conj 3	Revive Wight 2  <b>Gems: 5</b> 	Wight x1	2	20	22	17	14	0	16	12	13	10	3/5	Na	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauber, Full Helmet, Round Shield													
Conj 3	Revive Bane 2  <b>Gems: 8</b> 	<b>Bane x1</b>	2	23	19	18	15	0	17	13	13	10	3/6	25/75/0	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauber, Full Helmet													
Ench 3	Create Revenant 2  <b>Gems: 9</b> 	<b>Revenant x1</b>	2	15	0	30	14	0	12	7	4	5	3/6	10/70/0	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Causes Lesser Fear (-4) Paths:  Wpn: Fist													
Conj 4	Summon Shade Beasts 2  <b>Gems: 9</b> 	Shade Beast x5	1	12	0	30	12	0	10	11	8	0	3/18	Na	0
		SA: 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Venomous Bite (Weak)													
Alte 4	Arouse Hunger 3  <b>Gems: 5</b>  +3 Ghoul/Path	<b>Ghoul x1</b>	2	10	0	18	8	0	11	10	10	8	2/10	10/25/0	0
		Ghoul x9 SA: Und, 100 PR, NNE Wpn: Poisoned Claw													
Ench 4	Behemoth 3  <b>Gems: 10</b> 	Behemoth x1	6	104	4	30	13	0	22	7	4	0	3/14	Na	0
		SA: Cause Fear (+0), 100 CR, Und, 100 PR, Lless, NNE, Trample Wpn: Trunk													
Conj 5	Spirit Mastery 1  <b>Gems: 4</b> 	Dispossessed Spirits x15	1	1	0	30	11	0	1	8	8	10	2/12	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Eth, Stealthy (+0) Wpn: Paralyze													
Conj 5	Revive Bane Lord 3  <b>Gems: 10</b> 	<b>Bane Lord x1</b>	3	42	20	18	16	0	19	14	14	10	3/6	25/125/0	0
		SA: 100 CR, Und, 100 PR, NNE, Chill Wpn: Bane Blade Amr: Plate Hauber, Full Helmet													
Ench 5	Pale Riders 3  <b>Gems: 10</b>  +3 Horsemen/Path	Longdead Horseman x20	3	5	9	50	10	0	10	11	13	10	3/25	Na	0
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals Wpn: Spear, Hoof Amr: Helmet, Rusty Ring Mail Hauber, Round Shield													

Conj 6	Summon Spectre 3  , <b>Gems: 10</b> 	<b>Spectral Mage x1</b>	2	25	1	18	16	0	13	10	16	12	3/12	10/30/10	0	
		SA: Pamph, Cause Fear (+1), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealthy (+0)														
		Paths:  , 2 Random														
		Wpn: Life Drain														
Conj 6	Summon Ghosts 2  , <b>Gems: 9</b>  +1 Ghost/Path	Ghost x2	2	20	0	18	15	0	12	10	15	12	3/12	Na	0	
		SA: Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealthy (+0)														
		Wpn: Life Drain														
Ench 6	Reanimate Archers 2  , 1  , <b>Gems: 5</b> 	Longdead Archer x10	2	5	0	50	9	0	10	11	8	10	3/9	Na	0	
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals														
		Wpn: Fist, Banefire Bow														
Conj 7	Summon Mound Fiend 3  , <b>Gems: 28</b> 	<b>Mound Fiend x1</b>	2	20	0	15	15	0	12	10	15	12	3/12	10/140/0	0	
		SA: Pamph, Cause Fear (+6), 100 CR, Und, 100 PR, NNE, Chill, Eth														
		Paths: 3  , 3 														
		Wpn: Life Drain														
Conj 7	Harvester of Sorrows 4  , <b>Gems: 20</b> 	<b>Harvester of Sorrows x1</b>	6	66	0	30	18	0	18	12	15	10	3/8	0/0/0	0	
		SA: Pamph, Cause Fear (+10), 100 CR, Und, 100 PR, NNE, Chill, Eth, Flying, Stealthy (+0)														
		Special: Virulent Disease, diseases troops and kills population in the province it resides.														
		Wpn: Life Drain														
Conj 7	Call Wraith Lord 5  , <b>Gems: 40</b> 	<b>Wraith Lord x1</b>	2	33	21	30	17	0	15	16	16	10	3/9	50/135/0	0	
		SA: Pamph, Cause Fear (+3), 100 CR, Und, 100 PR, Eth, NNE, Chill, Immortal														
		Paths: 3  , <i>Summon Allies</i> : Ghost x1														
		Wpn: Bane Blade														
		Amr: Plate Hauberk, Full Helmet														
Conj 7	King of Banefires 3  , 5  , <b>Gems: 50</b>  <i>King of Banefire is Unique</i>	<b>Anthrax (King of Banefire)</b>	6	54	0	30	18	0	20	14	9	10	2/14	65/60/40	0	
		SA: Cause Fear (+3), 100 FR, Und, Mbeing, 100 PR, NNE, Heat, Eth, Banefire Shield (15AP)														
		Paths: 3  , 3 														
		Wpn: Banefire Strike														
Ench 7	<u>Carrion Reanimation</u> 3  , <b>Gems: 10</b> 	<b>Souless x1</b>	2	15	0*	50	5	0	12	4*	3*	4	2/6	10/25/0	0	
		Souless (Up to) x100	2	15	0*	50	5	0	12	4*	3*	4	2/6	Na	0	
		SA: Pamph, 100 CR, Und, 100 PR, NNE, Lless, Mless, Never Heals														
		Wpn: Varies* (Adjusts Statistics)														
		Amr: Varies* (Adjusts Statistics)														
Ench 8	Lichcraft 5  , <b>Gems: 25</b> 	<b>Demilich x1</b>	2	15	8	30	18	0	13	10	10	12	3/8	10/130/0	0	
		SA: Pamph, Lesser Fear (-1), -100 FR, 100 CR, Und, 100 PR, NNE, Lless, Immortal														
		Paths: 4 														
		Wpn: Dagger														
Conj 9	Legion of Wights 6  , <b>Gems: 30</b> 	Wight x20	For Statistics see <i>Wight</i> (Above)													
Conj 9	Tartarian Gate 7  , <b>Gems: 10</b>  <i>Random Tartarian</i> <i>~20% Commander</i> <i>Only Commanders have</i> <i>Paths</i>	Tartarian Titan x1 (F)	6	170	5	30	18	0	22	15	15	11	3/14	Na	0	
		SA: Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Random Affliction(s)														
		Path: 3 Random (Same Path), 2 Random (Same Path) [Can stack to 5]														
		Wpn: Enchanted Spear														
		Tartarian Titan x1 (M)	6	180	4	30	18	0	24	12	12	9	3/14	Na	0	
		SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Random Affliction(s)														
		Path: 3 Random (Same Path), 2 Random (Same Path), 2 Random (Same Path) [Can stack to 7]														
		Wpn: Enchanted Sickle														
		Tartarian Monstrum x1	6	310	6	30	18	0	27	13	11	9	3/15	Na	0	
		SA: Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Flying, Random Affliction(s)														
		Path: 2 Random (Same Path), 2 Random (Same Path) [Can stack to 4]														
		Wpn: Stinger, Claw														





Conj 7	Contact Couatl	<b>Couatl x1</b>	4	20	5	14	17	3	11	14	9	12	3/10	50/0/70	0	
	1  1 , <b>Gems: 40</b>	SA: Sacred, Standard (+15), Mbeing, Cblood, Flying, Frst/Swmp Srvl														
		Path: 3 , 3 , 3														
		Wpn: Venomous Fangs (Strong)														
Ench 7	Awaken Treelord	<b>Treelord x1</b>	6	250	21	30	18	0	14	5	0	8	0/2	10/0/25	0	
	5 , <b>Gems: 50</b>	SA: -50 FR, NNE, Frst Srvl														
	Random Treelord	Path: 1 , 4 , Special: +2 Vinemen/Vine Ogre per Ritual														
	Each Treelord is Unique	Wpn: Branch x2														
		<b>Dying Treelord x1</b>	6	250	16	30	18	0	12	5	0	8	0/2	10/0/25	0	
		SA: -50 FR, NNE, Frst Srvl														
		Path: 5  Special: +3 Vinemen/Vine Ogre per Ritual														
		Wpn: Branch x2														
		<b>Treelord x1</b>	6	250	20	30	18	0	15	5	0	8	0/2	10/5/25	0	
		SA: -50 FR, NNE, Frst Srvl														
		Path: 4 , 1 , Special: +2 Vinemen/Vine Ogre per Ritual														
		Wpn: Branch x2														
Conj 8	Faerie Court	<b>Faery Queen x1</b>	3	15	0	7	18	1	11	12	11	18	3/12	25/0/55	0	
	5 , <b>Gems: 40</b>	SA: Mbeing, Flying, Stealthy (+25), Glamour, Frst Srvl, Recup														
		Path: 3 , 3 , Special: Heal Troops, <i>Summon Allies</i> : Sprite x3														
		Wpn: Fist														
		<b>Sprite x15</b>	1	2	0	7	14	1	3	14	19	14	3/10	Na	0	
		SA: Mbeing, Flying, Stealthy (+25), Glamour, Frst/Swmp Srvl, Recuperation														
		Wpn: Fist, Elf Shot														
Conj 9	Awaken Tarrasque	<b>Tarrasque x1</b>	6	245	19	30	18	4	27	13	8	10	1/8	Na	0	
	5 , <b>Gems: 25</b>	SA: Regen (25), Cause Fear (+5), 100 PR, Swmp Srvl, Recup														
		Special: Uses 15 Supply														
		Wpn: Claw, Bite, Bile														

## Blood

School	Spell	Unit Name	Sz	HP	Prt	Mor	MR	Enc	Str	Att	Def	Pre	Mv	Ldr	Upk	
Blood 1	Bind Spine Devil	<b>Spine Devil x1</b>	2	25	13	30	16	2	15	15	15	5	2/15	Na	0	
	2 , <b>Slaves: 3</b>	SA: NNE, Dem, On Hit: Poison (Weak)														
		Wpn: Venomous Claw (Weak)														
Blood 1	Bind Bone Fiends	<b>Bone Fiend x3</b>	3	15	0	50	13	0	15	13	13	5	3/10	Na	0	
	2  1 , <b>Slaves: 6</b>	SA: 100 CR, Und, 100 PR, Lless, NNE, Mless														
		Wpn: Claw, Claw														
Blood 2	Bind Fiend	<b>Fiend of Darkness x1</b>	3	30	10	30	17	2	15	17	17	5	3/13	Na	0	
	2 , <b>Slaves: 5</b>	SA: NNE, Flying, Stealthy (+0), Dmn														
		Wpn: Venomous Claw x2 (Weak)														
Blood 3	Bind Devil	<b>Devil x1</b>	3	35	8	30	17	2	14	18	16	12	3/12	Na	0	
	2  1 , <b>Slaves: 7</b>	SA: 100 FR, -50 CR, NNE, Heat, Flying, Dmn, Wstl Srvl														
		Wpn: Trident, Barbed Tail (Paralyzing)														
Blood 3	Bind Frost Fiend	<b>Frost Fiend x1</b>	3	25	5	30	17	2	12	14	19	13	3/12	Na	0	
	2  1 , <b>Slaves: 6</b>	SA: 100 CR, NNE, Chill, Flying, Dmn														
		Wpn: Ice Rod, Frost Blast														

Blood 3 Cross Breeding

1  + 1 , Slaves: 15

+1 Crossbreed/Path

Random Total = 20 Units

Chimera	6	64	8	15	13	3	18	11	5	12	3/15	Na	0
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SA: Flying, Mtn/Frst Srvl, Animal

Wpn: Bite, Claw, Venomous Fangs (Death), Fire Breath

Cockatrice	4	22	4	9	14	3	13	10	12	8	3/6	Na	0
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SA: Mbeing, 100 PR, Flying, Frst Srvl, Animal

Wpn: Venomous Claw (Death), Poison Spray

Draco Lion	6	70	12	15	12	3	18	10	6	12	3/15	Na	0
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SA: Regen (7), Flying, Mtn/Frst Srvl, Animal

Wpn: Bite, Claw

Basilisk	2	20	6	14	17	4	12	12	7	10	2/8	Na	0
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SA: 100 PR, Cblood, Frst/Swmp Srvl, Animal

Wpn: Venomous Bite (Weak), Gaze of Death

Ettin	6	78	6	16	15	3	25	14	8	11	3/16	Na	1.33
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SA: Mtn/Frst Srvl

Wpn: Great Club

Foul Beast	2	42	3	15	13	3	12	13	11	8	2/8	Na	0
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SA: Mbeing, Cause Fear (+0), 100 PR

Wpn: Tentacle x4

Foul Spawn (Patrick)	2	13	2	13	8	3	11	8	7	5	2/8	Na	.067
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SA: 100 PR

Wpn: Tentacle, Poison Spit

Foul Spawn (Righty)	2	11	1	11	9	3	11	10	10	10	2/10	Na	.067
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SA: None

Wpn: Tentacle

Foul Spawn (Swimmer)	2	11	3	11	9	5	11	10	8	9	2/5	Na	.067
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SA: Amph

Wpn: Tentacle x2

Foul Spawn (Tentacle Wolfy)	2	12	3	13	13	2	13	10	9	11	2/8	Na	0.13
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SA: Regen

Wpn: Bite, Tentacle

Foul Spawn (Wolfy)	2	10	3	16	8	2	13	10	9	9	2/9	Na	0.13
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SA: None

Wpn: Bite

Foul Spawn (Normal)	2	9	0	11	10	3	11	10	10	8	2/8	Na	.067
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SA: None

Wpn: Fist x2

Foul Spawn (Green Tentacle)	2	15	5	11	9	5	11	10	8	9	2/5	Na	.067
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SA: 100 CR

Wpn: Tentacle x3

Foul Spawn (Pink)	2	15	0	11	9	5	11	10	8	9	2/5	Na	0.13
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SA: NNE

Wpn: Life Drain

Foul Spawn (Leper)	2	10	3	16	8	2	13	10	10	9	2/9	Na	0.13
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SA: None

Wpn: Touch of Leprosy x2

Foul Spawn (Spider)	4	16	8	8	13	2	9	8	10	5	2/14	Na	0
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SA: 100 PR

Wpn: Spider Claw

Foul Spawn (4 Armed Ape)	5	54	5	16	12	3	18	13	10	16	2/16	Na	1
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SA: None

Wpn: Claw x4

	Grotesque	6	72	8	17	16	3	24	12	6	8	2/6	Na	0
	SA: 100 SR, 100 FR, 100 PR, Cblood, Mtn/Frst Srvl													
	Wpn: Stinger (Death), Claw, Fist, Fire Breath													
Blood 4 Bind Serpent Fiend	Serpent Fiend x1	3	22	8	18	16	2	12	15	14	10	3/14	Na	0
1 🩸, Slaves: 5	SA: 100 PR, NNE, Flying, Dmn, Wstl/Swmp Srvl													
	Wpn: Venomous Fangs (Death)													
Blood 4 Bind Storm Demon	Storm Demon x1	3	20	5	30	17	2	12	10	16	14	3/12	Na	0
2 🩸 2 🌩, Slaves: 7	SA: 100 SR, NNE, Eth, Flying, Dmn													
	Special: +3 Str/Att/Def/Mv during Storm													
	Wpn: Thunder Fist, Lightning													
Blood 4 Bind Death Knight	Demon Knight x1	3	20	24	18	15	2	15	13	16	10	3/28	Na	0
2 🩸 2 🗡, Slaves: 5	SA: Cause Fear (+0), 100 FR, NNE, Dmn													
	Wpn: Lance, Broad Sword, Hoof Amr: Full Chain Mail, Full Helmet, Kite Shield													
Blood 5 Horde from Hell	Devil x1	3	35	8	30	17	2	14	18	16	12	3/12	25/25/0	0
4 🩸, Slaves: 30	SA: 100 FR, -50 CR, NNE, Heat, Flying, Dmn, Wstl Srvl													
	Wpn: Trident, Barbed Tail (Paralyzing)													
	Imp x25	1	8	6	9	13	1	9	11	15	10	3/7	Na	0
	SA: 100 FR, -50 CR, NNE, Flying, Dmn													
	Wpn: Claws													
Blood 5 Bind Succubus	Succubus x1	3	30	0	30	17	1	15	15	15	5	3/13	25/25/0	0
4 🩸, Slaves: 44	SA: NNE, Flying, Stealthy (+20), Dmn													
	Special: Seduce Commander													
	Wpn: Life Drain													
Blood 5 Awaken Dark Vines	Dark Vine x2	5	126	9	50	15	0	19	10	5	0	1/4	Na	0
1 🩸 3 🌿, Slaves: 12	SA: Mbeing, 100 PR, NNE, Mless, Frst Srvl													
	Wpn: Tentacle x3													
Blood 5 Bind Ice Devil	Bifrons	4	56	15	30	18	1	18	14	14	10	2/14	75/50/35	0
3 🩸 3 🧊, Slaves: 55	SA: 100 CR, Chill, Dmn													
Random Ice Devil	Path: 3 🧊, 2 🧊													
Each Ice Devil is Unique	Wpn: Ice Knife, Barbed Tail (Paralyzing)													
	Bune	4	76	15	30	18	1	20	16	20	10	2/14	75/105/15	0
	SA: Lesser Fear (-2), 100 CR, Chill, Dmn													
	Path: 3 🧊, 3 🍷													
	Wpn: Magic Staff, Barbed Tail (Paralyzing)													
	Cimejes	4	76	15	30	18	1	19	15	19	10	2/13	75/50/15	0
	SA: 100 CR, Chill, Dmn													
	Path: 3 🧊, Summon Allies: Frost Fiend x1													
	Wpn: Magic Staff, Barbed Tail (Paralyzing)													
	Gaap	4	86	15	30	18	1	20	16	16	10	2/14	75/50/10	0
	SA: 100 FR, 100 CR, Chill, Dmn, Berserker (3)													
	Path: 2 🧊													
	Wpn: Hell Sword, Barbed Tail (Paralyzing)													
	Nycator	4	76	15	30	18	1	20	16	16	10	2/14	75/50/14	0
	SA: 100 CR, Chill, Dmn													
	Path: 3 🧊, Special: Extra Sensitive to Cold													
	Wpn: Icicle Fist x2, Barbed Tail (Paralyzing)													
	Oriax	4	76	15	30	18	1	20	16	18	10	2/14	75/75/15	0
	SA: 100 CR, Chill, Dmn													
	Path: 3 🧊													
	Wpn: Frost Brand, Barbed Tail (Paralyzing)													

Blood 6 Bind Arch Devil

4 🍷 2 🍷, Slaves:77

Random Arch Devil

Each Arch Devil is Unique

<b>Ethanim</b>	5	62	12	30	18	1	19	22	17	13	3/14	95/125/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🍷

Wpn: Fire Brand, Barbed Tail (Paralyzing)

<b>Igarak</b>	5	62	12	30	18	1	19	22	14	13	3/14	95/75/20	0
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SA: Cause Fear (+0), 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🍷

Wpn: Scythe of Slaying, Barbed Tail (Paralyzing)

<b>Furcas</b>	5	62	12	30	18	1	19	22	17	13	3/14	95/75/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🍷, Special: +1 Fire Gem/Turn

Wpn: Enchanted Sickle, Barbed Tail (Paralyzing)

<b>Buriol</b>	5	62	12	30	18	1	19	22	16	13	3/14	95/75/20	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 4 🍷, Summon Allies: Devil x1

Wpn: Trident, Barbed Tail (Paralyzing)

<b>Magoth</b>	5	52	12	30	18	1	17	19	14	13	3/14	90/75/45	0
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SA: 100 FR, -50 CR, Heat, Flying, Dmn, Wstl Srvl

Path: 3 🍷, 3 ✨

Wpn: Magic Scepter, Barbed Tail (Paralyzing)

Blood 6 Reascendance

4 🍷 1 ✨, Slaves: 66

<b>Fallen Angel x1</b>	4	29	7	18	18	1	14	14	13	15	3/16	90/65/55	0
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SA: Cause Fear (+0), 100 FR, Mbeing, NNE, Flying, Dmn

Path: 3 🍷, 3 🍷, Summon Allies: Imp x3

Wpn: Dark Fire Sword

Blood 7 Father Illearth

3 🍷 4 🍷, Slaves: 75

Father Illearth is Unique

<b>Pedoseion (Father Illearth)</b>	6	130	9	30	18	1	27	12	8	9	2/10	50/15/55	0
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SA: Regen (20), Cause Fear (+0), 100 PR, NNE, Mtn Srvl

Path: 3 🍷, 3 🍷

Wpn: Fist

Blood 7 Curse of Blood

3 🍷 4 🍷, Slaves: 55

<b>Vampire Lord x1</b>	2	28	0	15	17	0	15	13	13	13	3/14	50/125/15	0
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SA: Regen (3), Lesser Fear (-2), 100 CR, Und, 100 PR, NNE, Immortal, Eth, Flying, Stealth (+0)

Path: 3 🍷, 3 🍷, Summon Allies: Vampire x1

Wpn: Life Drain

Blood 7 Blood Rite

2 🍷+ 2 🍷, Slaves: 26

+1 Vampire/Path

<b>Vampire x6</b>	2	22	0	10	15	0	13	11	11	11	3/14	Na	0
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SA: Regen (3), 100 CR, Und, 100 PR, NNE, Immortal, Eth, Flying, Stealthy (+0)

Wpn: Life Drain

Blood 8 Bind Heliophagus

5 🍷, Slaves: 88

Random Heliophagi

Each Heliophagi is Unique

<b>Mastema</b>	5	55	10	30	18	1	17	16	16	14	3/14	10/45/20	0
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SA: Cause Fear (+0), 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🍷, Summon Allies: Fiend of Darkness x2

Wpn: Golden Claw, Barbed Tail (Paralyzing)

<b>Amaimon</b>	5	55	10	30	18	1	17	20	16	14	3/14	70/35/30	0
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SA: Cause Fear (+0), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🍷, 2 🍷

Wpn: Demon Whip, Barbed Tail (Paralyzing)

<b>Gorilon</b>	5	55	10	30	18	1	17	16	20	14	3/14	10/115/10	0
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SA: Cause Fear (+4), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 4 🍷, 2 🍷, Summon Allies: Bone Fiend x2

Wpn: Magic Staff, Barbed Tail (Paralyzing)

<b>Mabakeil</b>	5	55	10	30	18	1	17	16	18	14	3/14	10/75/10	0
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SA: Cause Fear (+2), 50 FR, 100 PR, NNE, Flying, Stealthy (+0), Dmn

Path: 2 🍷, 2 🍷, Special: Virulent Disease, diseases troops/commanders and kills population

Wpn: Bane Blade, Barbed Tail (Paralyzing)

Blood 8 Improved Cross Breeding 

Crossbreed x40
----------------

 For Statistics see *Cross Breeding* (Above)  
 2 🍷 + 2 🌿, Slaves: 20  
 +3 Crossbreed/Path  
*Random Total = 40 Units*

Blood 9 Forces of Darkness 

Fiend of Darkness x14
-----------------------

 For Statistics see *Fiend of Darkness* (Above)  
 6 🍷, Slaves: 50  
 +1 Fiend/Path

Blood 9 Infernal Forces 

Devil x7
----------

 For Statistics see *Devil* (Above)  

Imp x20
---------

 For Statistics see *Imp* (Above)  
 5 🍷 2 🍌, Slaves: 50  
 +1 Devil/Path

Blood 9 Infernal Tempest 

Storm Demon x7
----------------

 For Statistics see *Storm Demon* (Above)  
 5 🍷 2 🌩️, Slaves: 50  
 +1 Storm Demon/Path

Blood 9 Forces of Ice 

Frost Fiend x8
----------------

 For Statistics see *Frost Fiend* (Above)  
 5 🍷 2 ❄️, Slaves: 50  
 +1 Frost Fiend/Path

Blood 9 Infernal Crusade 

Demon Knight x8
-----------------

 For Statistics see *Demon Knight* (Above)  
 5 🍷 2 🗡️, Slaves: 50  
 +1 Demon Knight/Path

Blood 9 Bind Demon Lord  
 8 🍷, Slaves: 150  
*Random Demon Lord*  
*Each Lord is Unique*

<b>Pazuzu</b> (Lord of Plague Wind)	6	88	10	30	18	1	20	18	18	23	3/16	25/205/45	0
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SA: Cause Fear (+8), 100 SR, NNE, Flying, Dem  
 Path: 5 🌩️, 3 🍷, 4 🍷, +3 Str/Att/Def/Mv during Storm  
 Special: Virulent Disease, diseases troops/commanders and kills population,  
 Wpn: Claw x2

<b>Belphegor</b> (Lord of Hell)	6	177	13	30	18	1	30	22	14	13	3/10	145/45/60	0
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SA: Cause Fear (+5), 100 FR, 100 PR, NNE, Flying, Dem  
 Path: 4 🍌, 4 🗡️, 4 🍷  
 Special: +3 Blood Slaves/Turn, +5 Militia/Turn, Lowers Dominion  
 Wpn: Fist

<b>Belial</b> (Lord of Corruption)	6	144	12	30	18	1	25	22	16	15	3/16	95/45/60	0
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SA: Cause Fear (+5), 100 FR, 100 PR, NNE, Flying, Dem, Stealthy (+0)  
 Path: 4 🍌, 4 🌿, 4 🍷  
 Special: Corrupt Commander, Causes Unrest  
 Wpn: Flail

## National

School Spell Unit Name Sz HP Prt Mor MR Enc Str Att Def Pre Mv Ldr Upk

### UIm - Black Forest

Sanguine Heritage  
 3 🍷 3 🍷, Slaves: 44

<b>Vampire Count</b> x1	2	25	0	14	14	0	14	12	12	12	3/14	50/100/35	0
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SA: Regen (3), Lesser Fear (-3), 100 CR, Und, 100 PR, NNE, Imm, Eth, Stealthy (+0)  
 Path: 2 🍷, 2 🍷 Special: Attract Thrall x (1-3)  
 Wpn: Life Drain

Thrall	2	10	0	15	7	4	11	8	7	8	1/12	Na	0.3
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Wpn: Pitchfork

### C'tis - Desert Tombs

Revive Grave Consort

1 🧛, Gems: 10 🧛

<b>Grave Consort x1</b>	2	35	10	30	17	0	16	11	7	8	3/7	0/0/0	0
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SA: Sacred, Lesser Fear (-3), 100 CR, Und, 100 PR, Lless, NNE

Path: 2 🧛

Wpn: Claw

Revive Tomb Priest

2 🧛, Gems: 16 🧛

<b>Tomb Priest x1</b>	2	40	11	30	18	0	16	11	7	8	3/6	10/55/0	0
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SA: Sacred, Lesser Fear (-2), 100 CR, Und, 100 PR, Lless, NNE

Path: 3 🧛

Wpn: Claw

Revive Tomb King

3 🧛, Gems: 23 🧛

<b>Tomb King x1</b>	2	50	11	30	18	0	18	14	17	8	3/7	50/90/0	0
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SA: Sacred, Lesser Fear (-1), 100 CR, Und, 100 PR, Lless, NNE

Path: 4 🧛

Wpn: Snake Staff

<b>Tomb Wyrn</b>	3	39	10	30	16	0	16	15	5	8	2/6	Na	0
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SA: Sacred, 100 CR, Und, 100 PR, Lless, NNE

Wpn: Bite

### Ermor - Ashen Empire

Revive Lictor

2 🧛, Gems: 10 🧛

<b>Lictor x4</b>	2	20	16	18	14	0	16	12	10	10	3/8	Na	0
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SA: 100 CR, Und, 100 Pr, NNE, Chill

Wpn: Battleaxe

Amr: Rusty Plate Hauberk

Revive Censor

2 🧛, Gems: 4 🧛

<b>Censor x1</b>	2	23	16	18	15	0	17	13	11	10	3/8	10/50/0	0
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SA: 100 CR, Und, 100 Pr, NNE, Chill

Wpn: Battleaxe

Amr: Rusty Plate Hauberk

Revive Acolyte

2 🧛, Gems: 10 🧛

<b>Acolyte x1</b>	2	20	5	18	15	0	16	12	12	10	3/8	10/45/0	0
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SA: Lesser Fear (-3), 100 CR, Und, 100 Pr, NNE, Chill

Path: 2 🧛

Wpn: Poisoned Claw

Revive Bishop

2 🧛, Gems: 16 🧛

<b>Bishop x1</b>	2	23	5	18	16	0	17	13	13	10	3/8	10/80/0	0
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SA: Lesser Fear (-2), 100 CR, Und, 100 Pr, NNE, Chill

Path: 3 🧛

Wpn: Poisoned Claw

Revive Arch Bishop

3 🧛, Gems: 23 🧛

<b>Arch Bishop x1</b>	2	25	5	18	17	0	18	13	13	10	3/8	10/115/0	0
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SA: Lesser Fear (-1), 100 CR, Und, 100 Pr, NNE, Chill

Path: 4 🧛

Wpn: Rod of Death

Revive Wailing Lady

2 🧛, Gems: 15 🧛

<b>Wailing Lady x1</b>	2	20	0	18	15	0	12	10	15	12	3/12	Na	0
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SA: Sacred, Pamph, Cause Fear (+5), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealth (+0)

Wpn: Wail

Revive Spectator

2 🧛, Gems: 12 🧛

<b>Spectator x1</b>	2	25	0	18	16	0	13	10	16	12	3/12	10/50/0	0
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SA: Pamph, Cause Fear (+2), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealth (+0)

Path: 2 🧛

Wpn: Life Drain

Revive Dusk Elder

3 🧛, Gems: 20 🧛

<b>Dusk Elder x1</b>	2	30	0	16	17	0	14	10	17	12	3/12	10/85/0	0
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SA: Pamph, Cause Fear (+3), 100 CR, Und, 100 PR, NNE, Chill, Eth, Stealth (+0)

Path: 3 🧛, 1 Random

Wpn: Life Drain

### Ermor - Soul Gate

Revive Wailing Lady

Wailing Lady x1

For Statistics see Wailing Lady (Above)

2  , Gems: 15 

Revive Spectator

Spectator x1

For Statistics see Spectator (Above)

2  , Gems: 12 

Revive Dusk Elder

Dusk Elder x1

For Statistics see Dusk Elder (Above)


3  , Gems: 20 

Revive Shadow Tribune

Shadow Tribune x1

2	6	0	30	14	0	6	10	15	10	3/12	50/70/0	0
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SA: Pamph, Lesser Fear (-3), 100 CR, Und, 100 PR, NNE, Eth

Path: 2 

Wpn: Paralyze

Revive Wraith Centurion

Wraith Centurion x1

2	25	17	30	15	0	13	14	14	10	3/10	50/75/0	0
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SA: Pamph, Cause Fear (+0), 100 CR, Und, 100 PR, NNE, Chill, Imm, Eth

Wpn: Short Sword


Amr: Helmet, Lorica Segmentata

Revive Wraith Senator

Wraith Senator x1

2	28	8	30	16	0	14	15	15	10	3/12	50/105/0	0
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SA: Pamph, Cause Fear (+3), 100 CR, Und, 100 PR, NNE, Chill, Imm, Eth

Path: 3 


Wpn: Steal Strength

Revive Wraith Consul

Wraith Consul x1

2	33	17	30	16	0	15	16	16	10	3/10	50/165/0	0
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SA: Pamph, Cause Fear (+4), 100 CR, Und, 100 PR, NNE, Chill, Imm, Eth

Path: 4 

Wpn: Short Sword

Amr: Helmet, Lorica Segmentata

### Marignon - Diabolic Faith

Bind Harlequin

Demon Jester x1

2	16	5	14	14	2	12	11	13	10	3/8	Na	0
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1  , Slaves: 1

SA: NNE, Flying, Dem

Wpn: Claws

### Pangaea - Carrion Woods


Carrion Centaur

Carrion Centaur x1

3	24	2	15	14	0	15	7	11	7	3/20	10/35/10	0
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1  1  , Gems: 10 

SA: Sacred, Lesser Fear (-4), Und, Mbeing, 100 PR, Lless, NNE, Frst Srvl, Recup

Path: 1 

Wpn: Sleep Vines x2, Hoof

Carrion Lady

Carrion Lady x1

2	15	0	10	16	0	11	9	11	9	3/10	10/45/5	0
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2  1  , Gems: 16 

SA: Sacred, Lesser Fear (-3), Und, Mbeing, 100 PR, Lless, NNE, Frst Srvl, Recup, Stealthy (+0)

Path: 2  

Wpn: Sleep Vines, Hoof

Carrion Lord

Carrion Lord x1

3	53	2	16	18	0	19	8	8	8	3/9	10/80/15	0
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3  2  , Gems: 25 

SA: Sacred, Cause Fear (+3), Und, Mbeing, 100 PR, Lless, NNE, Frst Srvl, Recup, Stealthy (+0)

Path: 3  , 3 

Wpn: Sleep Vines x2, Club

### R'leyh - Base

Elder Thing

3	25	9	10	16	3	10	6	4	15	2/6	Na	0
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SA: Sacred, Amph, Mbeing, 100 PR, NNE

Wpn: Paralyze, Mind Blast

Formless Spawn

4	44	6	50	15	0	16	12	12	0	2/10	Na	0
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SA: Sacred, Regen (4), Amph, Mbeing, 50 FR, 100 PR, NNE, Mless

Wpn: Crush x2

Greater Otherness	6	89	12	50	16	2	20	5	5	5	2/10	Na	0
SA: Sacred, Regen (8), Amph, Mbeing, 100 FR, 100 SR, 100 CR, 100 PR, NNE, Mless, Trample													
Wpn: Crush													
Lesser Otherness	2	16	7	50	14	2	12	5	5	5	2/6	Na	0
SA: Sacred, Regen (1), Amph, Mbeing, 100 FR, 100 SR, 100 CR, 100 PR, NNE, Mless, Trample													
Wpn: Crush													
Otherness	4	47	9	50	15	2	16	5	5	5	2/8	Na	0
SA: Sacred, Regen (4), Amph, Mbeing, 100 FR, 100 SR, 100 CR, 100 PR, NNE, Mless, Trample													
Wpn: Crush													
The Dweller in the Deep	4	30	8	30	15	1	8	5	7	5	1/2	Na	0
SA: Sacred, Aquatic, Mbeing, 100 CR, 100 SR, 100 PR, NNE, Eth													
Wpn: Paralyze, Life Drain, Mind Blast													
Thing from Beyond	4	32	8	30	16	4	14	10	5	5	0/2	Na	0
SA: Sacred, Amph, Mbeing, 100 FR, NNE, Eth													
Wpn: Tentacle x3, Mind Blast													
Thing from the Void	5	24	6	15	15	4	15	12	7	5	1/6	Na	0
SA: Sacred, Regen (2), Amph, Mbeing, 100 CR, 100 SR, 100 PR, NNE													
Wpn: Tentacle x3, Slime													
Thing of Many Eyes	3	16	16	15	16	1	7	5	5	5	0/2	Na	0
SA: Sacred, Amph, Mbeing, 100 PR, NNE													
Wpn: Steal Strength, Weakness													
Thing That Should Not Be	6	59	13	18	17	2	23	12	8	8	3/10	Na	0
SA: Sacred, Amph, Cause Fear (+0), Mbeing, 100 CR													
Wpn: Life Drain x2, Claw													
Vastness	6	74	6	30	20	0	20	15	15	15	10/20	Na	0
SA: Sacred, Amph, Mbeing, 100 SR, 100 CR, 100 PR, NNE, Eth, Flying													
Wpn: Mind Blast x3, Steal Strength													
Vile Thing	3	14	6	15	15	2	10	10	8	5	1/5	Na	0
SA: Sacred, Amph, Mbeing, 100 PR													
Wpn: Tentacle x2													

### Mictlan - Base

Slave	2	10	0	7	10	4	9	7	7	10	1/12	Na	0.13
Wpn: Spear													

### T'ien Ch'i - Base

Celestial Soldiers

2  1  , Gems: 20 

Celestial Soldier x5	4	38	15	15	15	4	18	15	11	15	2/13	Na	0
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SA: Sacred, Mbeing, NNE

Wpn: Glaive

Amr: Full Scale Mail, Helmet

Celestial Servant

1  1  , Gems: 4 

Celestial Servant x1	5	48	4	14	14	1	24	9	8	9	2/12	Na	0
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SA: Sacred, Mbeing, NNE

Special: Uses 7 Supply

Wpn: Rake

### T'ien Ch'i - Spring and Autumn

Demon of Heavenly Fires




1  1  , Gems: 3 

Demon of Heavenly Fires x1	3	24	0	15	15	1	15	13	10	13	3/12	Na	0
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SA: Sacred, 100 FR, Mbeing, NNE, Heat, Flying

Wpn: Flaming Fist, Flaming Wheel

Demon of Heavenly Rivers

1  1  , Gems: 4 

Demon of Heavenly Rivers x1	3	32	12	15	15	1	20	10	11	10	2/12	Na	0
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SA: Sacred, Pamph, Mbeing, NNE, Berserker (+4)

Wpn: Great Club

Amr: Skull Necklace

## T'ien Ch'i - Barbarian Kings

Celestial Soldiers

Celestial Soldier x5

For Statistics see Celestial Soldier (Above)

2  1 , Gems: 20 

Created by: Zen (aka Jack Black)

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