

# STÅRGÅTE

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# HORIZON

## EXTREME MEASURES

**Episode: 4.16**

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TEASER

FADE IN:

INT. INFIRMARY

We find DOCTOR LENORI working at a console, doing some day to day business. But we notice that his mind isn't really on the task. He seems a little preoccupied. After a few beats, a somewhat tired looking DANIEL ENTERS.

DANIEL  
(with a yawn)  
Morning.

LENORI  
Doctor Jackson.

DANIEL  
Hey, uh... we missed you at breakfast.

LENORI  
(evading)  
Yes, I've... I've been rather busy these last few days. So I decided to head to the lab first thing in the morning to get some things done.

There's a beat as they both know there's more to that. But Lenori knows that's not why Daniel is here.

LENORI (CONT'D)  
So -- what can I do for you? Still having trouble sleeping?

Daniel nods.

DANIEL  
Yeah, and whenever I do catch a couple of hours I tend to have this... recurring dream.  
(joking)  
It's getting a little repetitive.

LENORI  
Hm.

DANIEL  
I was hoping you might have something you can prescribe me.

LENORI  
Should be easy enough.

Lenori heads to a nearby counter, where he takes out a small vile and hands it to Daniel.

LENORI (CONT'D)  
It's a Vorian sleeping aid, and it is indeed rather efficient. Do not take more than one a night, and no sooner than thirty minutes before going to bed.

But Daniel looks a little dubious.

DANIEL

Not that I don't appreciate it, but...  
isn't this the stuff you gave me a  
couple of weeks ago?

LENORI

And I thought you said it was working.

DANIEL

Yes, it was. Actually, it, uh... it  
was working a little too well. I  
ended up oversleeping four days in a  
row.

LENORI

I believe I did tell you to only use  
it if you have at least eight hours  
to devote to sleep.

DANIEL

Yeah, and you see, that's part of  
the problem.

(explains)

It's rare a night that I find myself  
with eight hours to spare.

LENORI

In that case, perhaps you should  
make some... adjustments to your  
sleeping schedule.

Daniel relents, knowing Lenori has a point. He takes the  
vile.

DANIEL

Yeah. Thanks.

Lenori nods his acknowledgment, before heading back to his  
work. Daniel's about to head out, when he turns to face  
Lenori again.

DANIEL (CONT'D)

Look, I don't mean to pry, but... if  
you want to talk about it.

LENORI

(even)

I would prefer not to discuss it.

Daniel's not surprised.

DANIEL

Yeah... Look, I don't know exactly  
what happened on your homeworld,  
but... people around here are a little  
worried about you.

LENORI

There is nothing that you need to  
concern yourselves with. I've faced  
certain... challenging events, and  
must now live with the consequences.

Daniel nods and is about to say something more when --

CALLEN'S COM VOICE  
Horizon-1 and Doctor Jackson, please  
report to the briefing room.

There is a beat. Daniel hesitates for a moment. Lenori notices. He finally looks up from his console.

LENORI  
Thank you, Doctor Jackson. I  
appreciate your concern.

Daniel puts up a slight smile of encouragement. And then he EXITS. We hold on Lenori, as he lets out a sigh; he's still struggling with the events from "Sins Past" more than he's letting on.

And off that...

INT. BRIEFING ROOM

We find a typical set up with CALLEN, GRANT, SIVEA, DAVID, TOM, CHRISTINE and Daniel gathered around the table.

CALLEN  
We've just received a level two  
distress call from our base on  
M33-Q07.

CHRISTINE  
(recognizing)  
We have an archeological research  
station there, don't we?

TOM  
(remembers)  
Minerva. You guys over in archeology  
set that up about... six months ago?

DAVID  
Yeah, we had a little going away  
party for them.

GRANT  
Quite the night.

TOM  
(smirks)  
What I remember of it...

It starts ringing a bell with Daniel too.

DANIEL  
Minerva... I've heard about it.  
Isn't that the base that's being run  
by Sarah Gardner?

CALLEN  
(nods)  
She and her team are investigating  
an alien outpost that Horizon-3  
discovered.

CHRISTINE  
(to Daniel)  
Didn't you used to work with Doctor  
Gardner?

DANIEL

We knew each other quite well actually. She mentioned she was coming out here to head up a big project for the I.S.G.C. She never told me what exactly she was about to do.

CalLEN

(explains)

The outpost's been abandoned for some time, and there's very little we know about the aliens that used inhabit it.

CHRISTINE

We do know it's the same species that developed the Enoly virus we found over two years ago.

DANIEL

Yeah, I remember reading something about that in a mission report. You guys never found out what happened to those aliens.

CHRISTINE

(nods)

They practically disappeared during the war with the Ascendant Empire.

SIVEA

(to Callen)

What went wrong on Minerva?

CalLEN

Two archeologists have died under some rather... mysterious circumstances. Doctor Gardner requested backup to investigate.

GRANT

When you say "mysterious circumstances"...

CalLEN

It means it's not looking like it was an accident. To the best of our knowledge, there's no alien presence on that planet.

There's a moment as they consider that.

DANIEL

(to Callen)

Sir, with your permission, I'd like to --

CalLEN

I had a feeling you might say that, Doctor Jackson. Permission granted.

Daniel acknowledges.

CALLEN (CONT'D)

Prepare for departure. That will be all.

With that the meeting concludes, and they begin to head out of the room.

GRANT

(to the team)

We'll meet in the gate room in fifteen.

And as they head off...

ANGLE ON DANIEL

as he lingers at the table for a moment, a thoughtful expression is on his face. Christine notices and walks up to him.

CHRISTINE

What is it?

DANIEL

Sarah and I, we... we used to be pretty close. And actually I was the one who talked her into getting back to archeology.

CHRISTINE

You're worried about her.

Daniel nods thoughtfully.

DANIEL

... Yeah.

As Daniel heads off with a look of concern on his face, we HOLD ON Christine for a beat. And off her expression, we...

FADE OUT.

END OF TEASER

STÅRGÅTE  
HORIZON

KIEFER SUTHERLAND

ASHLEY SCOTT

CARLOS BERNARD

RACHAEL LEIGH COOK

DION JOHNSTONE

with  
DENNIS HAYSBERT  
as De'van Callen

MICHAEL SHANKS  
as Daniel Jackson

and  
ANDREW J. ROBINSON  
as Doctor Lenori

Created by  
ALEX RUBIT

ACT ONE

FADE IN:

(NOTE: Episode credits fall over opening scenes.)

EXT. M33-Q07 - ALIEN OUTPOST - DAY

We see a wasteland environment, very rocky and dusty, the ground has a very dull yellow color to it. There is strong wind kicking up a lot of dust into the air. The sky is red with lighting almost constantly crackling in the thick cloud cover.

A CIRCULAR STRUCTURE is sitting at the foot of a MOUNTAIN. It is a little hard to make out with all the dust in the air. The design is unique, different from any alien culture we have seen so far.

INT. ALIEN OUTPOST - GATE ROOM - DAY

The room is quite similar to the alien lab in "Aversion." There are a couple of CONSOLES that are of the same style seen in that episode. There is a STARGATE and D.H.D present. We can HEAR the subtle sound of the high winds blowing outside in the background.

TWO N.D ARCHEOLOGISTS are standing near the Stargate, with DOCTOR PETER MCGRAW. McGraw is a man in his thirties. The three people are wearing Horizon style uniforms, though these uniforms have "MINERVA" mission patches rather than Horizon ones.

The Stargate is currently dialing up, as DOCTOR SARAH GARDNER ENTERS. Sarah is wearing the same Horizon style uniform as all of her people here. She has a Minerva patch on her right shoulder, and the English Flag on her left shoulder.

MCGRAW

(to Sarah)

Just on time.

Sarah is looking a little anxious, not thrilled by the idea of having to rely on outside assistance.

SARAH

Let's hope we're doing the right thing.

Just then the Stargate KAWOOSHES open. And after a beat...

... Horizon-1 and Daniel ENTER through the puddle. Sarah steps forward to greet them.

SARAH (CONT'D)

Colonel Grant. Welcome to Minerva Station.

Grant steps forward, as the gate shuts down.

GRANT

Good to see you, Doc.  
(gesturing)

I'm sure you remember my team.

A few greeting nods are exchanged.

SARAH  
Certainly, I do. Nice to see you  
again.

Sarah and Daniel exchange a look of familiarity.

SARAH (CONT'D)  
(greeting)  
Daniel.

DANIEL  
(acknowledging)  
Sarah.

McGraw gives David a smile.

MCGRAW  
Still kicking ass at that pool table,  
David?

DAVID  
(smiles)  
Well, after all, I do have a  
reputation to live up to.

TOM  
(to McGraw)  
As I recall, you were one of few who  
came close to beating him that night.

MCGRAW  
I've got some time off coming up in  
a couple of weeks. I'd say a rematch  
is most definitely in order.

DAVID  
I'm always looking for a challenge.

McGraw acknowledges, and then turns to Daniel.

MCGRAW  
It's an honor to meet you, Doctor  
Jackson. I'm Peter McGraw -- number  
two around here.

They shake hands.

DANIEL  
Nice to meet you.

Grant turns to Sarah, getting down to business.

GRANT  
Well -- we were told you've been  
having some trouble around here.

SARAH  
I say we don't waste any time. This  
way.

She briskly heads for the door she entered from. McGraw and  
our people follow. Christine gives Daniel a look. He shrugs.

CUT TO:

INT. ALIEN OUTPOST - ARTIFACT ROOM - DAY

The large room is not very well lit, several lights on stands have been brought from Earth. There are many of the CONSOLES around the room, some of which have laptops and other equipment near or on top of them. There's also a considerable amount of ARTIFACTS -- some TABLETS filled with unique writing, as well as OTHER OBJECTS of various shapes and sizes. Our people, Sarah and McGraw are present. Daniel and Christine are looking at the artifacts around them; both of them are impressed by what they see.

DANIEL

Well, this is... certainly quite the haul.

CHRISTINE

I'll say...

SARAH

We found most of these artifacts just a few days ago. As you can imagine we haven't even had time to properly examine them yet.

SIVEA

Just how much of this place have you been able to explore so far?

MCGRAW

There's still a large chunk that we haven't gotten around to yet. There's a whole network of underground tunnels that lead to several other chambers. In fact, down there is where we found the artifacts.

GRANT

I know you haven't had a chance to work much on them, but... do you have any idea at all as to what they are?

SARAH

No. But some of them do seem to indicate some kind of cultural significance.

She points at some of the tablets with the unique writing.

SARAH (CONT'D)

That might give us some more insight into who these aliens were that left this base behind.

Sarah pauses for a beat. Then she looks a little solemn as she gets to what they're really here for.

SARAH (CONT'D)

And... that's where we found Doctor Blackly yesterday.

She motions to one of the consoles. The group wanders over to it.

NEW ANGLE

to include another ALIEN CONSOLE. This one has large buttons on its surface. We see a RED SMEAR on the front edge.

MCGRAW

I'm the one who found him.  
(pointing)  
He was on the ground right there.  
He had a huge gash on the side of  
his head.

TOM

Fell and hit his head?

SARAH

That's exactly what we thought. Not  
to be disrespectful to the dead,  
but... Blackly was quite the klutz.  
Our medic -- Doctor Bruce -- said  
that there was no sign of any other  
injury.

DANIEL

(realizing)  
So this would seem like a simple  
accident, had it not been for the  
second incident.

Sarah nods.

SARAH

Doctor Watson. We found her this  
morning.

SIVEA

Where was she found?

SARAH

Tunnel fourteen-C. She had an injury  
on the back of her head, and Doctor  
Bruce tells me it looks like she was  
struck by some kind of heavy object.

GRANT

Did you find any debris nearby?  
Anything that might have struck her?

SARAH

Nothing. She was with Doctor Holmes  
at the time.

DAVID

And did this... Holmes see anything?

Sarah sighs, clearly a little troubled.

SARAH

That's a good question. We haven't  
been able to ask him.  
(off looks)  
Doctor Holmes has been missing ever  
since the incident. So far we haven't  
found any trace of him.  
(MORE)

SARAH (CONT'D)

And due to the electromagnetic storms, we're having trouble scanning for life signs. These storms last for usually quite a while.

GRANT

Do you think that Holmes could have -- ?

MCGRAW

Absolutely not. I've known Holmes for years. There's no way he would ever harm someone.

DAVID

What about anyone else on the base? Anyone acting suspiciously or strangely?

SARAH

(a little defensive)

Take my word for it, Major -- I'm quite certain no one here is capable of murder. We're scientists, not barbarians.

CHRISTINE

That leaves us with one disturbing possibility...

GRANT

(nods grimly)

An intruder.

There's a beat as they dwell on that. In the silence only the winds outside can be heard. Grant starts looking around the room, as he considers.

GRANT (CONT'D)

Is it possible that... whoever abandoned this base... might still be around?

SARAH

We've been here for six months. There haven't been any incidents until yesterday.

SIVEA

But you said it yourself -- you're having trouble scanning for life signs during the storm.

Daniel agrees.

DANIEL

These tunnels could be crawling with aliens and you wouldn't know about it.

But Sarah is unwilling to accept that.

SARAH

From what we've been able to determine, the aliens who used to inhabit this place were enemies of the Ascendant Empire. Why would they start killing my people? That doesn't make any sense.

CHRISTINE

Maybe they see you as a threat.

DAVID

Or maybe we're not even dealing with the aliens that left behind this base. For all we know, it could be anyone... or dare I say, anything.

There's a beat. No one can object to that.

GRANT

Well, either way, I don't wanna take any chances.

(to Sarah)

Doctor, I'd like to have your people evacuated to Horizon until we figure out what's going on here.

Sarah shakes her head, unwilling to do that.

SARAH

(firm)

That's out of the question.

(off Grant's surprised look)

Our work here is too important, Colonel, and I'm not willing to just run away. I want to know what killed Watson and Blackly. And for all we know Holmes is still somewhere out there -- I'm not willing to abandon him.

Grant considers what she's said. He nods.

GRANT

All right, fine. You can stay for now. But I want a buddy system set up. Everyone needs to be ready to go at a moment's notice.

SARAH

Actually, Colonel... a buddy system has been in place ever since we found Watson.

Grant is glad to hear that.

GRANT

Great.

(then, to his team)

Okay, let's have a look around. We're gonna split up.

DANIEL

(to Grant)

If it's all right with you, I'd like to stay here, take a look at some of these artifacts. Might find something helpful.

Grant nods his agreement.

GRANT

Stay sharp.

And as they acknowledge...

EXT. M33-Q07 - ALIEN OUTPOST - DAY

As before, the high winds continue.

INT. ALIEN OUTPOST - ARTIFACT ROOM - LATER

Daniel and Sarah are the only ones in the room now. They're standing at a table, going over some of the findings that Sarah's team has made here.

SARAH

Most of what we've found so far are further indications that these aliens were at war with the Ascendant Empire.

Daniel's skimming over some of the artifacts. He's completely immersed in them, but he's hearing every word Sarah is saying.

DANIEL

Yeah, that fits what Horizon found two years ago.

SARAH

(nods)

They developed the Enoly virus as a means to launch a full scale assault on the Enoly homeworld. But for some reason... they never got a chance to do that.

DANIEL

We always suspected that they were defeated before they could use the virus.

Sarah nods thoughtfully. Then she thinks of something else.

SARAH

Well, and a couple of days ago... we finally figured out what these aliens called themselves.

Daniel now gives her a curious look. Sarah has a playful smile on her face, as she waits a moment before finally telling him.

SARAH (CONT'D)

The Ingrali.

DANIEL

Ingrali...

(MORE)

DANIEL (CONT'D)

(thinks a beat)

I'm pretty sure we've never heard of them before.

SARAH

And actually it looks like they retreated from the war with the Ascendant Empire -- they were never defeated.

Daniel considers this a beat. It seems a little odd.

DANIEL

Why would they have retreated? I mean, especially with the Enoly virus, which seemed to have been working...

SARAH

(nods)

I know.

(with a smile)

It's a mystery.

Daniel acknowledges that. He can see that she's very eager to get to the bottom of this. He smiles slightly, as he takes the conversation in a more personal direction.

DANIEL

Well... I bet you're glad I got you to come back to archeology. After all, I know how fond you've always been of mysteries.

SARAH

And I really appreciate that you convinced me to come back.

She lowers her head for a moment, recalling some difficult times that she's gone through.

SARAH (CONT'D)

It was... hard at first. After everything that happened, I just wanted to... hide away, leave all this madness behind me.

There's a quiet beat as she recalls some horrific memories. But then she shakes it off, not willing to go there.

SARAH (CONT'D)

But let's not talk about that, shall we. What about you, Daniel?

DANIEL

What about me?

SARAH

I asked you to come out here and work with me -- more than once -- and you turned me down. A few weeks later, you took the assignment on Horizon.

Daniel knows this must have come off a little strange.

SARAH (CONT'D)

I know it sounds silly, but... one could almost think you were trying to avoid me.

DANIEL

No, it's not that.

Daniel considers his words, trying perhaps to understand it himself.

DANIEL (CONT'D)

When you asked me to join you out here... I honestly had no intention of getting involved in all of this again. I... I think I was still stuck in the past. I knew that my time with SG-1 was done, and...

(with some sadness)

... those were some of the best years of my life.

(beat)

For some time I found it hard to really get excited about things... I didn't really know what I wanted to do... where I belonged.

SARAH

So what changed?

DANIEL

It's kind of a long story, but... let's just say I'm hoping there's a chance I'll be able to... regain some of the knowledge I had when I was ascended.

SARAH

What makes you think you'd be able to do that on Horizon?

This is a difficult matter for Daniel to talk about, and the truth is, he'd rather not.

DANIEL

Like I said, it's a... long story.

Sarah studies him a beat, seeing that he's got his own demons to struggle with. She decides to leave it at that for now.

SARAH

(soft)

Well, if you ever change your mind... the offer is always there.

There's a moment between the two of them. Daniel is considering her words, and it seems he isn't entirely opposed to the idea of joining her.

And off that...

INT. OUTPOST TUNNEL

A large and dark tunnel. The walls are rocky. It is lit by small lights installed along the left wall by the research team.

Grant, Sivea and Christine are slowly walking through the tunnel. They're all using a flashlight attachment on their rifles to better light their way, while Sivea has her scanner out.

CHRISTINE

Well -- this makes me realize just how much I've been missing this kinda thing.

(off looks)

Walking through dark, abandoned tunnels, with some kind of unknown life form possibly lurking in the shadows.

(wry)

It's one of my favorite ways to kill time.

They share a slight smile, knowing she's joking.

SIVEA

(off scanner)

The interference is making it impossible to scan any further than a few meters at a time.

GRANT

Keep at it. Even a second's warning could make a difference.

DAVID'S RADIO VOICE

Connor to Colonel Grant.

Grant taps his earphone.

GRANT

Go ahead.

DAVID'S RADIO VOICE

We've completed searching all of seventeen-baker. We've found nothing unusual.

INTERCUT WITH:

INT. OUTPOST TUNNEL - A DIFFERENT LOCATION

This area of the tunnel looks pretty much identical, only that there are no lights installed at the walls. Here we find David, Tom, McGraw as well as an archeologist named MARKSON. There is no lighting here other than the flashlights attached to the group's P90s.

GRANT'S RADIO VOICE

Copy that. Move onto section eighteen, and be careful.

DAVID

Acknowledged.

Suddenly --

CLOSE ON MCGRAW

as he spots something up ahead. He stops and motions down the tunnel to the others.

They exchange a nod, and carefully point their flashlights in that direction.

P.O.V. SHOT - DOWN THE TUNNEL

There is a T-intersection up ahead. We catch a glimpse of what might be a SHADOW MOVING, disappearing around a corner in the tunnel to the left.

RESUME

They exchange looks. Everyone's caught that. David carefully speaks into his radio again.

DAVID (CONT'D)

(sotto)

Colonel, I think we might have company down here after all.

In the other tunnel, Grant, Sivea and Christine exchange looks of urgency.

GRANT

Copy that. Stay where you are, we're on our way.

And as they start moving faster...

END INTERCUT.

ON DAVID, TOM, MCGRAW AND MARKSON

as they carefully look down the dark tunnel again. They're all tense, but McGraw is looking the most uneasy.

MCGRAW

(sotto)

That definitely didn't look human to me.

P.O.V. SHOT - DOWN THE TUNNEL

There is no sign of movement now. Only dark and haunting shadows lie ahead.

RESUME

as the four remain alert. There's a tense beat. And then, suddenly Tom reacts to something ahead.

TOM

(sotto)

There...

P.O.V. SHOT - DOWN THE TUNNEL

There is movement again. One of the shadows is clearly moving.

ON MCGRAW

as he acts on impulse, and FIRES HIS P90.

DAVID

quickly turns to McGraw.

DAVID  
Hold your fire!

But then --

ANOTHER ANGLE

as whatever the creature ahead is, is suddenly seen more clearly for just a brief moment. It moves towards our people. It is a BLACK FORM, crawling at the tunnel's ceiling (like a spider), moving past very quickly.

ON DAVID, TOM AND MCGRAW

as they're all focused down the tunnel, trying to make out where the creature went. There is complete silence, apart from the breathing of our people.

MCGRAW  
I think it's... it's...

But just then, we HEAR Markson CRYING OUT in horror.

David, Tom and McGraw spin around, and shine their lights at Markson. Markson is lying on the ground, having been struck down. His rifle is lying next to him, and we see it suddenly FLYING AWAY, right into the hands of the dark creature, concealed by shadows.

Before anyone knows it, the creature is holding Markson's weapon, and it FIRES SEVERAL SHOTS at Markson.

David, Tom and McGraw FIRE as well. However --

THE ALIEN

moves incredibly fast, leaping up towards the ceiling again. It shifts out of the light for a moment, and then...

... it's gone.

BACK ON TOM, DAVID AND MCGRAW

as they try to track whatever just attacked them. But there is no sign of it. There is a tense silence for a moment. And then --

GRANT (O.S.)  
Major!

They turn to find...

GRANT, SIVEA AND CHRISTINE

as they join them with their weapons trained.

GRANT (CONT'D)  
What happened?

DAVID  
Definitely some kind of alien, sir.  
Nothing we've ever seen before.

TOM  
(somber)  
It killed Markson.

Grant takes this in. He takes a few steps forward until he stands over Markson's body. We can now see that Markson has several bullet wounds in his chest.

TOM (CONT'D)

... shot by his own weapon.

And as they realize just how serious the threat here is, we...

FADE OUT.

END OF ACT ONE

ACT TWO

FADE IN:

INT. ALIEN OUTPOST - ARTIFACT ROOM

Grant, Sivea, Christine, David, Tom, Daniel, Sarah, McGraw and SEVERAL N.D. ARCHEOLOGISTS are all assembled here. The mood has become very grim. Outside the storm continues, which we can HEAR throughout this entire scene.

MCGRAW

(grim)

Well... I guess we can assume that Holmes is dead by now too.

There's a beat. They're in agreement.

DANIEL

From what you guys described... this might be one of these aliens after all, these... Ingrali.

CHRISTINE

(considers)

I remember Rileen -- the Enoly we found in stasis two years ago -- she described the Ingrali as being dark and dangerous looking creatures.

TOM

I'd say that matches what we saw in the tunnel.

MCGRAW

And there's something else we can add to the list -- they seem to have some kind of telekinetic abilities. The way it took Markson's weapon...

DAVID

The question is, what reason could this Ingrali have to attack and kill our people?

SIVEA

Maybe he thinks he's defending this outpost.

SARAH

(a little agitated)

But why attack us now? We've been here for six months, for Christ's Sake!

CHRISTINE

You've been here for six months... for all we know, this Ingrali just got here.

There's a moment as they all consider this, realizing that all they can do for now is speculate.

GRANT

(with determination)

In any event, I intend to find the answers.

(to Sarah)

Doctor Gardner -- you and your team are going to evacuate to Horizon. I'm not willing to risk losing any more people.

SARAH

(protesting)

Colonel, I --

GRANT

There've been three deaths that we know of -- probably four. Until we can be sure that this place is safe, I'm afraid you're gonna have to put your research here on hold.

Sarah doesn't like this, but she realizes that it's no longer debatable.

SARAH

At the very least I want to have these artifacts transferred to Horizon. That way we'll still be able to get some work done.

As Grant considers, Daniel chimes in, supporting Sarah's request.

DANIEL

I still think there is a chance we can find something useful here. The attacks didn't start until Sarah's team found these artifacts.

Grant makes his decision.

GRANT

All right, fine. You and Chris coordinate with Doctor Gardner's team to move all this stuff to your department.

Daniel, Christine and Sarah exchange a nod. Grant turns to Sivea and Tom.

GRANT (CONT'D)

I need you two to find a way to work through this interference. I'm not willing to sit on my hands until that storm out there subsides. And we'll stand a better chance of capturing or killing this alien if we can scan for its life signs.

SIVEA

(nods to Tom)

We'll do our best.

And as Grant acknowledges, we...

CUT TO:

EXT. SPACE - HORIZON

Establishing the sight of the magnificent space station. A few Vorian ships are docked, and we see the familiar sight of the twin suns and the Spacegate in the background.

INT. MAIN ARCHAEOLOGICAL LAB

There is a great deal of activity going on here. We find VARIOUS N.D. ARCHAEOLOGISTS (some wearing Minerva patches on their uniforms, others wearing Horizon patches) eagerly at work on the ARTIFACTS brought from the alien base.

Daniel, Sarah, Christine and MA'KIN are standing at the CENTER TABLE, on which several of the tablets have been placed. Ma'kin is very impressed, taking in these objects with wide open eyes.

MA'KIN

This is amazing! Truly an incredible find, Doctor Gardner.

SARAH

Thank you.

Christine smiles at the young man's enthusiasm.

CHRISTINE

Well, and with any luck, we're about to uncover a long lost secret.

Ma'kin looks at her -- is she serious?

CHRISTINE (CONT'D)

(playful)

One of the beauties of archeology.

SARAH

Our team's been able to get a crack on the writings. We've still got ways to go, but we've stored everything in your main computer.

Christine and Daniel acknowledge. Then, Daniel turns to Ma'kin.

DANIEL

Well -- why don't you get started on one of these tablets, Ma'kin? After all, there's lots to chose from.

Ma'kin is surprised.

MA'KIN

You want me to work on one of these myself?

DANIEL

(smiles)

I think it's about time you started flying solo now and then. Now, be sure to take your time and be thorough. And let me know if you need help.

Ma'kin can see Daniel's trust in him, something he's earned over the last few months. He smiles, happy to see his mentor's faith in him.

MA'KIN

I promise I won't let you down,  
Doctor.

They exchange a nod. And as Ma'kin takes one of the tablets, Daniel, Sarah and Christine also get to work.

CUT TO:

INT. COMMANDER'S OFFICE

Sivea and Tom are briefing Callen and Grant.

TOM

We took some readings of the interference pattern that the electromagnetic storm is generating... and we think we may have a way of cutting through it.

SIVEA

It's an old Vorian trick. When we first started colonizing other planets we would run into a similar phenomenon on occasion. Basically our goal is to isolate a frequency on which we should be able to scan.

TOM

It's kinda simple actually, but hopefully it should work.

GRANT

(wry)

Simple, huh? I'll take your word for it.

Tom can't help but smile slightly.

CALLEN

Sounds promising.

He then gets to another subject.

CALLEN (CONT'D)

I've just gotten off with President Kohmar.

SIVEA

What did he have to say?

CALLEN

It seems that our government is very interested in hearing of our progress. Especially once I told them that we may have a chance of getting in contact with a member of the aliens that created the virus.

SIVEA

(not surprised)

They're hoping they'll be able to help us out.

CALLEN

(nods)

As you know, we've hit a dead end regarding this matter some time ago. Our scientists are optimistic that they could put the virus to use, given the opportunity to deploy it underwater. But suffice to say, if we can somehow get the Ingrali to help us, ensure that there's no flaws, it would be a great benefit.

GRANT

With the little challenge that this Ingrali on Q-oh-seven doesn't seem very eager to help us.

CALLEN

(optimistic)

Let's just hope for the best, Colonel.

And as they exchange a nod of agreement...

EXT. SPACE - HORIZON

Re-establishing the slowly rotating space station.

INT. CHUCK'S

Sarah is sitting at a table with a cup of tea in front of her. She has a notebook with her, on which she is typing away.

DANIEL (O.S.)

Mind if I join you?

She looks up to see Daniel walking up to her table with a cup of coffee in his hand.

SARAH

Not at all.

Daniel sits across from her.

SARAH (CONT'D)

Quite the place you have here, Daniel. You've got a good department.

DANIEL

Yeah, I guess one of the good things about the Stargate being public is... suddenly archeology is "cool" again.

She smiles, as she allows herself to get lost in the past for a beat.

SARAH

I remember a certain young man who always made archeology very cool.

DANIEL

(with a wry smile)

... With some rather unique theories of which most people thought they were crazy fantasies.

SARAH

But in the end you were right. And you finally got to prove it to the world. God knows, you deserved it.

DANIEL

(jokingly)

And I'll be the first to admit that I kinda enjoyed rubbing it into certain peoples faces... just a little bit.

They share a smile. And for a moment the two seem to be lost in memories of the past. There's a beat. Then Sarah takes on a somewhat nostalgic manner.

SARAH

I'm telling you, Daniel... it seems it was only yesterday when things were simple. But so much time has past... so much has happened.

Daniel studies her a beat, still somewhat worried about her.

DANIEL

So how have you been holding up?

She considers her words for a moment.

SARAH

You want the truth? I'm getting tired of aliens out there, abusing their power for death and destruction. It seems whenever we get rid of one enemy, another one just pops up.

(beat)

You know, one of the reasons I decided to accept this post out here is... because I thought I may be able to do some good... make up for what Osiris did.

DANIEL

None of that was your fault.

SARAH

(solemn)

Well... after three years of being host to a Goa'uld... it's kind of hard to convince yourself of that. For the longest time I couldn't close my eyes without... seeing all the horrors that I witnessed.

(MORE)

SARAH (CONT'D)

(then, with  
determination)

But I promise you, Daniel... I'll do everything in my power to ensure that no one has to go through that kind of suffering anymore. We've lost three good people already -- we can't lose any more.

DANIEL

Well, with any luck, we'll be able to communicate with this alien -- reason with it somehow.

Sarah looks at him, a little caught off guard.

SARAH

Do you really believe that?

DANIEL

I certainly hope so.

Sarah can't help but shake her head. She doesn't agree, but she decides to not pursue this any further. There's a quiet beat, before she looks at Daniel curiously.

SARAH

I'm curious about something.

(off his look)

Are you really happy out here? I mean, is this the life you really want?

Daniel is caught off guard by the question. He evades it.

DANIEL

I... have certain things I need to do out here.

SARAH

But if it weren't for those things. Then what?

Beat. Daniel thinks about his answer.

DANIEL

I'm not sure.

SARAH

Sometimes I do wonder if... all of this is worth it. Or if we should just go back to Earth, try and stay out of trouble.

DANIEL

What we can find out here is too valuable. And besides -- we're here to protect Earth.

SARAH

Maybe.

She studies him a moment.

SARAH (CONT'D)

And yet I can tell that something's different about you.

(off his look)

You're not the same man anymore.

Something's eating at you, isn't it?

Daniel shifts uncomfortably, not wanting to discuss this. But he's also not surprised that, if anyone, she would notice.

SARAH (CONT'D)

What's wrong, Daniel?

Daniel holds a long beat, hesitant to answer.

DANIEL

(soft)

We all change.

(with some nostalgia)

And I've found a long time ago, there's no sense in turning back.

There's a beat as they look at each other. Sarah knows he's not as satisfied with his life as he once was. But they also both know that they won't be talking about it.

And off this moment...

EXT. SPACE - HORIZON

We once again re-establish the space station.

INT. GATE ROOM

We see various shots of the Stargate dialing up. As the seventh chevron locks and flashes up in the familiar green color the gate KAWOOSHES.

PULL BACK to see that a VORIAN PROBE has been placed in front of the gate. It has modified sensor equipment attached to it, and we find some N.D. TECHNICIANS making final adjustments to it.

INT. CONTROL ROOM

Sivea and Tom are standing at Stargate operations, where the VORIAN TECHNICIAN is seated. Grant ENTERS and joins them.

GRANT

I hear you guys are making progress here?

Sivea nods.

SIVEA

We're just about to send the modified probe through the gate.

GRANT

Looks like I got here just on time then.

Tom is checking some final readouts on a console. Then he looks up.

TOM

All right. We're good to go.

Sivea acknowledges.

SIVEA

(to the Vorian  
Technician)

Send the probe through, Lieutenant.

VORIAN TECHNICIAN

(proceeding)

Yes, ma'am.

As the technician works...

INT. GATE ROOM

We see as the cylindrical probe's thrusters discharge. It takes off and shoots through the gate's puddle.

INT. CONTROL ROOM

The Vorian Technician keeps his focus on his readouts.

VORIAN TECHNICIAN

Probe is en route.

A beat. Then --

VORIAN TECHNICIAN (CONT'D)

(off console)

We're receiving transmission.

Everyone's attention now goes to the readouts. Tom reacts pleased.

TOM

There you go. We're getting a clear look at the base's layout. We'll definitely be able to detect any life signs.

There's a beat as they keep their attention on the readouts. But then Sivea shakes her head.

SIVEA

Something's not right here, Tom. We should already be picking up the alien's readings.

Tom frowns, realizing she's right.

TOM

We should give it another moment. Just to be on the safe side.

A beat passes. Sivea shakes her head.

SIVEA

There's nothing there.

GRANT

You sure this is working?

SIVEA

We're getting clear sensor readings here, so we are able to scan through the interference.

(growing concerned)

But there's just no life signs on the base.

As they exchange worried looks...

CUT TO:

INT. COMMANDER'S OFFICE

Callen is working behind his desk, when --

VOICE ON INTERCOM

Security to Commander Callen.

Callen hits the intercom panel on his desk.

CALLEN

This is Callen.

VOICE ON INTERCOM

Sir, we've just found a dead crewmember outside the main deck.

And off Callen's reaction, we...

FADE OUT.

END OF ACT TWO

ACT THREE

FADE IN:

INT. CORRIDOR OUTSIDE OF MAIN DECK

Callen is just arriving to find Lenori kneeling beside the body of a VORIAN CREWMEMBER. There are a couple of SECURITY OFFICERS present, as well as Daniel, Sarah, Christine, Grant, Sivea and Tom. The mood is grim and somber. Lenori finishes examining the body. He nods to one of two MEDICS who are with him, and they place a blanket over the body. Lenori stands.

LENORI

His neck was snapped. From what I can tell it was a brief struggle... whatever killed him seemed to have been rather powerful.

GRANT

(grim)

I think it's clear what killed him.

TOM

Seems like somebody followed us through the gate.

CHRISTINE

Yeah, but how is that possible? I mean, it's not like an alien could just walk through the gate without being noticed.

There's a beat, as they all share a haunted feeling.

CALLEN

We're having the station scanned for alien life signs. So far... we haven't detected anything.

GRANT

Looks like our intruder has some pretty impressive skills... It must be able to mask its life signs somehow.

As they consider this, the medics have lifted the body on a stretcher, and are just carrying it away. Lenori thinks a beat, considering something.

LENORI

There is another possibility...

CALLEN

Doctor?

LENORI

Judging from the injuries, it would appear that our victim was attacked from the front. Which would indicate that he saw the attacker coming...

DANIEL

We know this alien can move faster than ordinary.

LENORI

Yes, so I've been told. However, taking into account that no one saw an intruder coming through the gate, and the likelihood that we are dealing with the alien from Q-zero-seven... it is possible that our intruder may have the ability to... alter his appearance.

SARAH

You mean he's posing as someone else?

LENORI

We have come across life forms that can do that.

SIVEA

(concerned)

If that's true... it could be anyone of us.

They exchange looks, knowing that she's right. Beat.

CALLEN

For now we can't take any chances. I'm placing the station under quarantine -- we can't risk this intruder moving to a populated planet.

GRANT

I agree, sir, but I do request permission to head back to Q-oh-seven. Maybe we'll find something of use there. And if this alien wants to go back...

CALLEN

Agreed.

(to Daniel, Christine  
and Sarah)

If you still think there's something that could help us in those artifacts you brought on board, I want it found.

They nod.

DANIEL

Yes, sir.

And we go to...

INT. DANIEL'S OFFICE

Sarah is pacing around the office, working through some translations on a P.D.A. We can see the VARIOUS ARCHEOLOGISTS working with professional urgency in the Main Archeological Lab next door.

Daniel ENTERS from the Main Deck, causing Sarah to startle a bit. She's clearly agitated. Daniel notices.

DANIEL

You okay?

Sarah tries to hide her frustration.

SARAH

I'm fine.  
(re: the archeological  
lab)  
I was just... trying to get away  
from all the commotion.

DANIEL

You find anything?

SARAH

Nothing that could help us. It seems  
most of this information is  
repetitive. Nowhere in there does  
it say anything about the Ingrali  
having the ability to alter their  
appearance.

Daniel nods thoughtfully.

DANIEL

You know, I've been thinking about  
something...  
(off her look)  
A couple of months ago, we, uh... we  
encountered this old man in Solomon's  
Temple.

SARAH

(surprised)  
Solomon's Temple?

DANIEL

Yeah, it's a... long story.

SARAH

You mean another long story.

DANIEL

Yeah, I seem to have quite a few of  
those.  
(to the point)  
Anyway, basically what he said was  
that his species had the ability to  
take on other appearances -- that  
his true appearance wasn't anything  
like what we saw.

Sarah takes this in for a beat.

SARAH

And you think that there's a  
connection? That he was part of the  
same alien species.

DANIEL

It's possible. I mean, seriously,  
how many shape shifting aliens can  
there be?

Sarah shakes her head, not convinced.

SARAH

None of these writings have any  
resemblance to any inscriptions from  
Solomon's period.

DANIEL

That doesn't have to mean anything.  
From what we know, Solomon got his  
hands on those aliens' technology.  
But aside from that, there's no reason  
to assume they had any deeper  
connections to Earth.

There's a silent moment as Sarah studies Daniel. Suddenly, she seems like she's worried. Almost as if what he just said concerns her. But, finally, she nods.

SARAH

All right... All right, it is a  
possibility.

Daniel notices.

DANIEL

Are you sure you're okay?

Sarah's no longer hiding her unsettlement.

SARAH

(an outburst)  
No -- I'm not okay!  
(off his look)  
Five people are dead. And there's  
no reason not to expect more  
casualties.

Suddenly, there's a cold sparkle in her eyes.

SARAH (CONT'D)

We need to kill that alien, Daniel.  
Forget about reasoning with it. We  
need to destroy it before it can do  
any more harm, and you know that.

Without saying anything further, she EXITS into the Main Archeological Lab. We hold on Daniel for a beat, as he looks after her with a thoughtful expression.

CUT TO:

EXT. M33-Q07 - ALIEN OUTPOST - DAY

We re-establish the alien outpost. The electromagnetic storm is still in full progress.

INT. OUTPOST TUNNEL

Grant, Sivea, David and Tom are walking cautiously down a dark tunnel. The only light is coming from their rifles' flashlights. We get the sense that they've been at this for a while now.

TOM

I don't want to be the pessimist  
here, but... this is starting to  
feel like a waste of time.

SIVEA

Assuming this alien is really capable of taking other forms, then it's likely that it killed someone here and took their place.

Grant knows what she's getting at.

GRANT

So if we find the body, we'll know who the alien looks like.

Tom nods -- they make a good point.

ON DAVID

as he suddenly spots something down an adjacent tunnel.

DAVID

Hey guys... take a look at this.

He shines his light down the tunnel, as Grant, Sivea and Tom step up to him to have a closer look.

NEW ANGLE

to see that there is a small CONTROL PANEL built into the rocky tunnel wall. There are a handful of buttons on the panel.

TOM

That kinda sticks out.

DAVID

(wry)  
Thought so.

Sivea isn't sure what to make of this.

SIVEA

Doctor Gardner didn't mention anything about any control panels down here.

GRANT

Well, we knew they haven't gotten around to exploring all of these tunnels yet.

Sivea nods slightly. She then takes out her scanner to have a closer look at the panel. But she shakes her head.

SIVEA

(off scanner)  
I'm not sure what it is.

They consider a beat.

GRANT

(wry)  
What's that old saying? If you don't know what it is... touch it?

They exchange a look. Then, Grant decides to hit one of the buttons on the panel. Nothing happens at first. But then...

... a section of the wall VANISHES, revealing a HIDDEN DOORWAY. We may notice that the way this hidden doorway appears is identical to how the hidden doorway back in "Temple of Secrets" became visible.

Grant, Sivea, David and Tom exchange another look. Sivea keeps her eyes on her scanner a beat. She then gives them a nod, and they begin to carefully head into the doorway.

INT. STASIS CHAMBER - CONTINUOUS

We find a room that looks remarkably similar to the Stasis Chamber seen in "Aversion." The lights come on as our people ENTER, remaining cautious. There are numerous CONSOLES dotted around the room. And against the back wall is an EMPTY STASIS POD. Grant shines his light on the pod.

GRANT

Now, doesn't that look familiar?

DAVID

It's similar to the stasis pod Rileen was in.

SIVEA

This must be where the alien came from. It may have been in stasis this entire time.

GRANT

(nods)

And somehow Doctor Gardner's team must have triggered an alert that woke it up.

There's a moment as they take some more looks around the chamber. Then --

TOM (O.S.)

Over here.

ON TOM

standing a bit further off, looking behind one of the consoles. Grant, Sivea and David join him, and they react to what he's found.

Hold on their reactions for a moment. And then, reveal --

THE BODY OF A MALE ARCHEOLOGIST

From the looks of it, this man has been dead for a couple of days.

DAVID

It's Holmes, sir... the missing archeologist. It matches the pictures we saw of him.

TOM

(grim)

At least that solves one mystery.

There's a moment of silence. And then, Grant spots something behind another console nearby.

GRANT

There's another one.

They walk over to the console. We only see the legs of the dead body that's lying there -- we do not see who it is. But when Grant, Sivea, David and Tom realize who it is, they suddenly exchange a worried look.

GRANT (CONT'D)

Something tells me we know who our impostor is.

And that takes us to...

INT. COMMANDER'S OFFICE

Ma'kin ENTERS, finding his father at his desk. We see Security Personnel out in the Briefing Room.

MA'KIN

You wanted to see me, father?

Callen has a worried look on his face.

CALLEN

Yes...

He gestures for him to step further in the room. Ma'kin gives his father a curious look. Callen decides to come straight forward.

CALLEN (CONT'D)

I want you to go to your quarters, and stay there until this situation is resolved. I'll have a personal security detail assigned to you.

Ma'kin is caught off guard, and he's not liking what he's hearing.

MA'KIN

What? Why?!

CALLEN

You know what's going on here. And I don't want you at risk.

MA'KIN

But father, I'm helping Doctor Jackson's team in archeology. In fact, I'm rather busy down there.

CALLEN

I'm aware of that. But all non-essential civilians have been restricted to their quarters.

Ma'kin is growing frustrated, feeling like he's being treated like a child.

MA'KIN

"Non-essential" civilians?!

CALLEN

Please, just do as I ask.

But Ma'kin's not willing to do that.

MA'KIN  
(with frustration)  
I'm a grown man, father. I can look  
out for myself.

CALLEN  
I'm aware of that.

MA'KIN  
Then please -- start treating me  
like it.

That hangs in the air for a beat.

VORIAN TECHNICIAN ON INTERCOM  
Sen'rel to Callen.

CALLEN  
(taps his panel)  
Go ahead.

VORIAN TECHNICIAN ON INTERCOM  
Sir, Colonel Grant's team just dialed  
in.  
(beat)  
They know who the impostor is.

As Callen and Ma'kin react...

CUT TO:

CLOSE ON SARAH  
walking into a room.

PULL BACK TO REVEAL:

INT. MAIN ARCHAEOLOGICAL LAB

to see that she's joining Daniel at a table. Christine and McGraw are standing nearby with some additional archeologists. Sarah's been called here.

SARAH  
What's going on?

CHRISTINE  
We may have found something here at  
last.

Sarah curiously steps closer, as McGraw points at a tablet.

MCGRAW  
This tablet is talking about some  
kind of hidden technology. Technology  
that allowed the Ingrali to shift  
into other dimensions.

SARAH  
Other dimensions...?

DANIEL

The guy in Solomon's Temple was talking about that too. It's starting to look more and more likely that we are dealing with the same aliens here.

Sarah takes this in for a moment, when suddenly --

NEW ANGLE

Callen and TWO SECURITY OFFICERS ENTER with Phasial Discharger rifles trained. Daniel, Sarah, Christine and McGraw turn to face them. There's a tense beat.

CHRISTINE

What's going on?

Callen has a grim expression on his face. He steps a little closer, keeping his rifle trained.

CALLEN

Step away from him.

And we can now see that he's training the rifle on McGraw.

SARAH

Commander...?

CALLEN

He's the impostor.

McGraw shakes his head, looking shocked at being accused.

MCGRAW

I'm what?! Commander, I have no idea what you're talking about!

Sarah looks at McGraw, shaking her head.

SARAH

(to Callen)

I've known Peter a long time. He's not --

CALLEN

Colonel Grant's team found the body of the real Peter McGraw on Q-zero-seven. In a hidden chamber with a stasis pod.

(staring at "McGraw")

From the looks of it he was killed shortly before we moved your team to the station.

Daniel, Christine and Sarah react to that, but McGraw shakes his head. He's completely convincing.

MCGRAW

That's ridiculous -- I'm right here!

CALLEN

Enough of the games. We know the truth.

(tense beat)

What do you want?

McGraw is about to protest again, but then he stops himself. He decides to no longer play games.

CLOSE ON MCGRAW

as his demeanor suddenly changes. His expression becomes icily cold, as suddenly his human appearance "MELTS" in an unsettling effect. We see for the first time the alien's true form:

It is generally humanoid, with blurred looking edges. It is entirely black in color, a very pure black. We can make out a thick ridge bisecting his face; there are no visible ears and no hair. And its eyes have a bright icy blue, standing out from the rest of the creature. It's quite a startling appearance.

SARAH

Oh, my god...

There's a tense beat, as Callen and the Security Officers keep their rifles trained.

CALLEN

(calm)

What do you want here? Why did you kill those people?

The alien, referred to as INGRALI, glances around the room for a moment. Then it slowly turns to face Callen again, speaking in a very low, very raspy voice.

INGRALI

You cannot be allowed to proceed.

There's a tense beat. And suddenly --

The Ingrali moves forward to attack, when Callen and the Security Officers react quickly and FIRE their weapons. All three Phasial Discharger blasts hit the Ingrali. But the alien barely reacts, and keeps darting forward.

CLOSE ON A SECURITY OFFICER

as his rifle is torn from his hands, and FLIES across the room to the Ingrali who grabs it. The alien FIRES, taking out the disarmed Officer. Then it fires again, this time hitting one of the artifacts, SHATTERING IT as Daniel, Christine, Sarah as well as the other archeologists dive for cover.

At the same time --

CALLEN

shouts to the second Security Officer.

CALLEN

(re: his rifle)

Set it to kill!

The Security Officer nods, and just as the Ingrali is about to attack them, Callen and the Security Officer FIRE another blast -- this time set to kill.

They miss, breaking two more artifacts. The Ingrali fires at them, aiming for the Security Officer. Just as he shoots, Callen fires again, this time hitting the alien square on the chest.

CLOSE ON THE INGRALI

as he goes down, but immediately rises to his feet again. The alien moves closer, as Callen fires again, and this time the Ingrali finally goes still.

ON REACTIONS

as Daniel, Christine and Sarah emerge from cover.

DANIEL

Holy crap!

SARAH

(startled)

Is it dead?

Callen takes a few careful steps forward, looking down at the alien -- he can see that it's still breathing.

CALLEN

He's still breathing.

And as they react to this alien's unusual strength, we...

FADE OUT.

END OF ACT THREE

ACT FOUR

FADE IN:

INT. INFIRMARY

CLOSE ON the unconscious Ingrali, strapped to the center med table with thick restraints. ADJUST TO reveal two SECURITY OFFICERS standing nearby with Phasial Discharger Rifles. Callen, Grant and Daniel are present, as Lenori is standing beside the Ingrali, examining him with a Zentaurian scanner.

LENORI

(off scanner)

I must say, this is quite impressive.  
I've never seen a DNA structure quite  
like this before.

GRANT

How was it able to alter its  
appearance?

LENORI

It would appear to be the result of  
some kind of unique genom. I'm unable  
to tell whether or not it's a natural  
occurrence, or the result of some  
kind of tampering.

DANIEL

If it is some kind of tampering, why  
does that remind me of the Draque  
and their enzyme?

LENORI

(nods)

I can most certainly see the parallel.

They consider that. Then, suddenly --

ON THE INGRALI

as we see the alien's arm move. He's waking up.

GRANT

(reacts)

Looks like he's about to wake up.

Immediately everyone's on alert. The Security Officers in the background are ready to act if necessary. Callen, Grant, Daniel and Lenori carefully approach the Ingrali, as his icy blue eyes open, glancing around the room for a moment.

Callen looks down at the alien. There's a beat.

CALLEN

Why have you been killing our people?

The Ingrali stares at him with his haunting eyes. He tries to free himself for a moment, but the restraints are keeping him on the table. Finally, the alien replies in his creepy voice.

INGRALI

You are the enemy.

CALLEN

What's that supposed to mean?

The Ingrali doesn't reply.

CALLEN (CONT'D)

We know that your people were enemies of the Ascendant Empire. And so are we. Shouldn't we be on the same side here?

The Ingrali speaks calmly.

INGRALI

The same side? Fools. You are a danger to every being in the galaxy.

CALLEN

We're peaceful explorers. Whatever misunderstanding has led to your believing otherwise... I'm sure we can talk about it.

INGRALI

It is such feeble thinking what led to your alliance with the Ascendant Empire. I have learned much from my short time here.

GRANT

If you've learned so much, then you should know we're not the ones who pose a threat to this galaxy.

But the Ingrali only stares at the ceiling in silence. Daniel chimes in.

DANIEL

Why did they leave you behind? In stasis. Why didn't you go with the others of your kind?

The Ingrali holds a beat, as if deciding whether or not to answer the question.

INGRALI

I was left to protect the secrets of my race, to ensure that no one unworthy learned of us. A long time ago we decided to leave this place... but we knew that one day we would return. Several of us were left behind to wait, to guard our territory. I awoke when one of you attempted to access a storage device.

DANIEL

When we found the artifacts...

CALLEN

But that still doesn't explain why you came to my station.

INGRALI

I had to learn of the creatures who had invaded our base.

CALLEN

(with anger)

By killing one of my officers?

The Ingrali does not reply. He's back to just staring at the ceiling. Daniel tries a different approach.

DANIEL

Look, I'm not sure if you know everything that's going on, but... I think you may have misjudged us a little bit here.

INGRALI

That is doubtful.

DANIEL

Have you ever heard of a human called Solomon?

INGRALI

I know of Solomon. I know of the guardian of his temple.

DANIEL

Well, that's great. Because as it happens, he thought pretty highly of us.

INGRALI

Solomon had unique capabilities, a remarkable man. But that does not mean that all of you are as he was.

GRANT

(wry)

Well, I guess that's something we could argue about.

DANIEL

(to the Ingrali)

Look, regardless of what you think of us... we didn't come to your base to wish you harm. And if you want us to, we'll leave. Just... understand that there is no need for us to be enemies.

The Ingrali is silent for a beat.

INGRALI

If you are truly the noble people you claim to be... then release me.

This catches our people off guard. None of them wants to answer just yet. The Ingrali stares at Callen again now, knowing that he's in charge.

INGRALI (CONT'D)

Show me your good will -- and let me go.

And as Callen just stares at the alien...

INT. BRIEFING ROOM

Horizon-1, Callen, Daniel and Sarah are here.

SARAH

(to Callen, incredulous)

You can't seriously be considering just letting that monster go!? All we know about these Ingrali is that they're hiding away somewhere, and that they'll kill us for poking around in their business.

DANIEL

I don't think it's quite that simple.

Sarah glares at him.

SARAH

Excuse me!?

DANIEL

I don't think this particular Ingrali has the full story. He's been in stasis for probably thousands of years. His actions were the result of his perceived threat.

Christine nods, agreeing with that point of view.

CHRISTINE

If he's been cut off from others of his kind for that long, it's reasonable that he's not quite up to date.

Sivea's not quite convinced.

SIVEA

But that's just speculation.

CHRISTINE

Yeah, it is, but it makes sense.

SARAH

I'm sorry, but that's ridiculous!!

(off looks)

We can't just let this alien murder our people and then swan off into the sunset. What if the Ingrali are all like him?!

DAVID

I agree.

(to Daniel)

We have no reason to assume that the guy you encountered in that temple was being truthful -- nor that he really was an Ingrali.

TOM

And let's not forget that this Ingrali has some pretty remarkable abilities. The second we untie him, he could go off on a killing spree.

GRANT

If we're not careful, we may end up making a mistake that we'll regret.

Daniel knows they're all making a good point, and that the majority doesn't seem to agree with him; but he sticks to his opinion nevertheless.

DANIEL

Well, I'm not saying that we wouldn't be taking a risk.

(then)

What's the alternative? Just lock him away in a detention facility for the next fifty years?

SARAH

(outraged)

Daniel, I can't believe that you're proposing we let that creature go!

DANIEL

(passionate)

There is a real chance that an alliance with the Ingrali would help us in our fight against both Nosah'trah and the Ascendant Empire. And if you ask me, that's the most important thing right now.

There's a beat as they think about that. Sarah is filled with great anger, seeing the Ingrali as pure evil. Callen weighs everyone's statements for a beat.

CALLEN

I agree with Doctor Jackson.

DANIEL

(automatically protesting)

Sir, I just ask you to keep in mind that --

(suddenly realizing that Callen agreed with him)

Wait a minute. What?

CALLEN

Keeping this Ingrali as our prisoner won't help anyone in the long run.

SARAH

(protesting)

Commander --

CALLEN

I understand your objections, Doctor. But the decision is mine to make.

(beat)

We'll have the Ingrali sedated and taken back to the base. After that... Q-zero-seven will be off limits until further notice.

Sarah glares at him.

SARAH

I don't think you have the right to make that decision alone. Q-zero-seven is an Earth outpost.

Callen looks at Sarah, taking in her defiant manner -- he doesn't like it. Before he can reply, Grant chimes in, trying to prevent further tension.

GRANT

I'll talk to the I.S.G.C. about this.

CALLEN

Thank you. That will be all.

And as they begin to head off...

HOLD ON SARAH

as she remains at the table. She's visibly angry.

INT. INFIRMARY

The Ingrali is still secured with the Security Officers standing at the door. Lenori is standing at a console nearby the table to which the Ingrali is tied.

INGRALI

You are Zentaurian.

Lenori snaps out of his work, as he looks at the alien.

LENORI

(caught off guard)

I am.

INGRALI

Your people are advanced.

Lenori is not sure what the alien is getting at, but he feels uncomfortable talking about his people.

LENORI

One could say that.

INGRALI

Highly advanced by now, I would think.

Very peaceful.

(beat)

Why would you wish to spend time amongst these lesser beings?

LENORI

I see their potential. The Alterans and Asgard did so as well, by the way.

INGRALI

Many among my people believed that too.

LENORI

Perhaps they were right.

The Ingrali is silent for a moment. Then:

INGRALI  
(more to himself)  
I have seen enough of this.

Off Lenori as he looks at him curiously...

INT. CONTROL ROOM

Daniel and Sarah are ENTERING. They're in the midst of a disagreement.

SARAH  
I'm telling you, Daniel, this is a mistake.

DANIEL  
(trying to be patient)  
Even if that were true, I doubt that filing a protest with the I.S.G.C. is gonna make a difference.

But Sarah's still filled with anger.

SARAH  
Studying that outpost further will allow us to make a real breakthrough, and I'm not about to let that Ingrali stop us!

They're starting to catch the attention of some of the crewmembers in the control room. Daniel tries to calm Sarah, as he places his hand on her arm.

DANIEL  
Look, I understand how you feel. But I think the commander made the right call.

SARAH  
(pointedly)  
Of course you do.

DANIEL  
What's wrong with you?

Sarah struggles with the answer for a moment. The anger is starting to turn into sadness.

SARAH  
Maybe if you... if you had gone through what I went through... you'd understand.

Before Daniel can reply --

LENORI (O.S.)  
Doctor Jackson?

They turn to find...

NEW ANGLE

Lenori has ENTERED the control room.

LENORI (CONT'D)  
Is everything all right?

Daniel looks at Sarah again, knowing this is hard for her. But he doesn't go into it.

DANIEL

Yeah. Yeah, uh... what are you doing here?

LENORI

I need to visit Q-zero-seven in order to pick up some additional information from the stasis chamber.

Daniel and Sarah are surprised. And it also catches the attention of the Vorian Technician.

LENORI (CONT'D)

(to the technician)

Now, if you'd please dial the gate.

VORIAN TECHNICIAN

I'm sorry, but... I need authorization from Commander Callen first. You know that.

Lenori only looks at him. He has a slight smile on his face -- his normal, positive nature. Daniel regards Lenori curiously, having a strange feeling.

DANIEL

What's going on?

And before Lenori replies...

INT. INFIRMARY

We pan over the location to find the two Security Guards lying on the ground. We're unable to tell whether they're dead or unconscious.

And then we find that the Ingrali is nowhere to be seen... before we move to reveal:

Lenori. He's also lying on the ground. He slowly stirs, having only been knocked unconscious. There's some shattered glass and broken equipment around him, clearly the result of a struggle.

Lenori catches his bearings and looks around. He realizes what's happened.

CUT TO:

INT. CONTROL ROOM

As before. Lenori is staring at Daniel calmly.

LENORI

I already have authorization from Commander Callen.

(to the Vorian Technician)

Now then, if you would please dial the gate.

The Vorian Technician seems uncertain of what to do. But before he can reply, an ALARM goes off.

CALLEN'S COM VOICE

This is Callen to all hands. The Ingrali is lose on the station. I repeat -- the Ingrali is lose on the station.

Suddenly, Daniel, Sarah and the Vorian Technician all know what's going on here. But before they can act --

ON LENORI

as he moves very quickly and GRABS Sarah, holding her tightly by the neck. And suddenly he no longer behaves as Lenori would. He still looks like him, but he's now got the threatening manner of the Ingrali.

LENORI

You will do as I say. Or I will kill her.

And off Daniel's reaction, we...

FADE OUT.

END OF ACT FOUR

ACT FIVE

FADE IN:

INT. CONTROL ROOM

Continuous action... The Ingrali posing as Lenori is holding Sarah, ready to break her neck. Tension is high.

LENORI

I said -- dial the gate! Now!

Daniel remains calm. Sarah is looking scared, but there's nothing she can do. She struggles, but she's unable to speak due to the Ingrali pressing against her neck.

DANIEL

(to the Vorian  
Technician)

Do it.

The Vorian Technician nods and starts hitting the necessary controls. As the gate starts to dial up...

DANIEL (CONT'D)

(calmly)

There's no reason for you to harm her. We'll let you go.

LENORI

A wise choice. But she comes with me.

DANIEL

Just let her go. You have my word -- we won't stop you from leaving.

LENORI

You will forgive me if your word does not mean much to me.

Lenori starts making his way toward the gate room, forcing Sarah to walk with him. Daniel quickly turns to the nearby crewmembers.

DANIEL

Don't try to stop him!

Lenori grins with satisfaction, as he EXITS the room with an uneasy looking Sarah. Daniel turns to another nearby crewmember.

DANIEL (CONT'D)

Inform security. Tell them they don't need to look for the Ingrali.

As the crewmember proceeds...

INT. GATE ROOM

CLOSE ON the Stargate, as the seventh chevron locks and the gate KAWOOSHES.

PULL BACK to see Lenori ENTERING the room with Sarah. He starts moving towards the gate, as --

DANIEL (O.S.)

Wait!

He turns to see Daniel behind him. Daniel is greatly worried about Sarah.

DANIEL (CONT'D)

I told you -- we'll leave you alone.  
You don't need her.

Sarah struggles again, but she's still unable to speak.

CLOSE ON LENORI

The Stargate's puddle fills our view behind him. He slowly begins stepping backwards towards the puddle, when suddenly... he **MELTS** back into his natural appearance. We see the same "melting effect" from earlier, as Lenori transforms into the Ingrali. He stares with his icily blue eyes.

INGRALI

Do not step any closer!

Daniel is feeling helpless. He looks at Sarah.

CLOSE ON SARAH

She's clearly scared.

CLOSE ON DANIEL

as he looks into Sarah's eyes.

ON THE INGRALI

as he takes a few more steps backwards, and finally he walks into the puddle -- taking Sarah with him.

DANIEL

(shouting)  
Sarah!!

But they're gone. The gate shuts down.

ON DANIEL

an expression of great concern on his face.

Then --

GRANT (O.S.)

Daniel?

We adjust to reveal Grant, who's just entered the gate room.

DANIEL

He took Sarah! We have to go after them.

Grant nods slightly. He looks up into --

THE GATE ROOM

where Callen and the real Lenori have just joined the Vorian Technician. Grant calls up to Callen:

GRANT

Sir, permission to --

CALLEN

Go.

(then, in intercom)

Horizon-1 to the gate room!

ON DANIEL AND GRANT

Grant can see the concern in Daniel's eyes as he stares at the Stargate.

GRANT

We'll go get her.

Daniel nods slightly, hoping it won't be too late. And off that...

WORMHOLE TRANSITION TO:

INT. ALIEN OUTPOST - GATE ROOM

Horizon-1 and Daniel ENTER through the Stargate's puddle. They're all armed with Phasial Discharger rifles. The gate shuts down as our team fan out and secure the room. Sivea heads to the PROBE that was sent from Horizon earlier; she starts hitting some of its controls.

SIVEA

(off readouts)

There's two life signs. One human, one unknown.

(to Grant)

I won't be able to track them with my scanner. But I can stay here and direct you.

GRANT

Sounds like a plan.

(to Christine and Tom)

Chris, Tom -- I want you to stay here in case he circles back.

(to Daniel and David)

You're with me.

Nods are exchanged.

CUT TO:

INT. OUTPOST TUNNEL

We're back in one of the darkened tunnels. The Ingrali is walking with Sarah at his side. He's no longer pressing against her neck, but he's still got a good grip on her.

SARAH

(defiantly)

No matter what you do to me -- we'll make sure you won't get away with this.

The Ingrali looks at her for a moment. He seems less threatening now, almost as if there was something he hasn't shared yet.

INGRALI

How little you understand.

SARAH

I understand enough to know that you're no different than all the other hostile species we've come across.

Suddenly, the Ingrali stops. He turns around, sensing something. There's a beat. He's not surprised.

INGRALI

(sensing their presence)

Your people have come for you.

And off that...

INT. ALIEN OUTPOST - GATE ROOM

Sivea and Christine are focused on the probe's little monitors, which is showing the dots representing our people getting closer to the two representing the Ingrali and Sarah. Tom's standing nearby with his rifle trained, ready for unpleasant surprises.

SIVEA

(in radio)

They took a left, two hundred meters ahead of you.

GRANT'S RADIO VOICE

Copy that.

INT. OUTPOST TUNNEL

Grant, David and Daniel are moving down the tunnel. As they reach a split, they take the left. We intercut with the above as needed.

SIVEA'S RADIO VOICE

You're getting close.

DANIEL

(in radio)

Is Sarah still all right?

SIVEA

Her life signs are looking normal.

(beat)

All right, they stopped. About one hundred meters ahead of you.

INT. OUTPOST TUNNEL - ANOTHER LOCATION

Grant gives David and Daniel a nod, and they carefully proceed on forward. The only light now is coming from the flashlights attached to their rifles.

SIVEA'S RADIO VOICE

It's looking like they went into some kind of chamber.

INT. ALIEN OUTPOST - GATE ROOM

Sivea suddenly reacts to something on the readouts. It confuses her for a moment. Christine sees it too.

CHRISTINE

What was that?

SIVEA

The alien's life sign just changed...  
it's reading as a human now.

INT. OUTPOST TUNNEL - A DIFFERENT LOCATION

Grant, Daniel and David realize what this means.

DAVID

It must have changed its appearance  
again...

GRANT

(in radio)  
How far off are we?

SIVEA'S RADIO VOICE

You should be seeing the entrance.

They look around, not seeing an entrance way.

DANIEL

There's gotta be a hidden switch.

Everyone looks over the wall, searching. After a few moments...

DAVID

I got it.

David shines his light on a CONTROL PANEL identical to the one we saw earlier. Grant gives David a nod. David hits the panel, and --

A HIDDEN DOORWAY

appears in the cavern walls, just as seen earlier.

GRANT

(reacting)  
I am starting to get a little  
impressed by this...

As the door has fully formed.

GRANT (CONT'D)

(in radio)  
We're going in.

SIVEA

Be careful.

Grant, David and Daniel exchange a nod. Grant gives them a hand signal, telling them how to secure the room. And then they head into --

INT. ALIEN ROOM

The room is smaller than the Stasis Chamber seen earlier, but similar. There is one console, and at the far end of the room we find a RAISED PLATFORM. Grant, David and Daniel ENTER, rifles trained, and standing in front of the raised platform they find --

TWO SARAH'S

looking perfectly identical.

DANIEL

Sarah...?

BOTH SARAH'S

Daniel -- it's me!

They glare at each other.

BOTH SARAH'S (CONT'D)

Don't listen to it!

There is a HUMMING sound coming from the platform that is slowly increasing.

DAVID

(re: the platform)

What the hell is that thing?

GRANT

Whatever it is, I don't like the sound it's making.

LEFT SARAH

She's the Ingrali -- shoot her!

RIGHT SARAH

No, no! She's the Ingrali!

As the humming gets louder our people have weapons trained on both of them.

GRANT

Any ideas?

DAVID

We could stun them both -- the Ingrali won't be effected.

Daniel decides that's a good idea. And suddenly, he FIRES a blast, shooting the Sarah on the left. She smirks, unaffected by the shot. But before we know it, she MOVES AT AN INCREDIBLE PACE AND GRABS the real Sarah, stepping behind her, using her as a shield.

DAVID (CONT'D)

(to Daniel, surprised)

How did you know?

DANIEL

I guessed.

SARAH

You guessed!?

DANIEL  
(defensively)  
It was set to stun.

SARAH/INGRALI  
I have set the self destruct protocol.  
Very shortly this outpost will be  
destroyed.

Tension has gone up a notch, as our people react.

DAVID  
Is she telling the truth...?

GRANT  
(in radio)  
Sivea?

SIVEA'S RADIO VOICE  
There's a pretty powerful energy  
build up. Something's definitely  
happening.

Grant stares at the Ingrali, who smirks back. There's a  
tense beat. And then --

THE INGRALI

"melts" back to its true appearance while still holding onto  
Sarah. And then, the alien SHOVED Sarah away, and once again  
moving incredibly fast, it jumps onto the raised platform.

DANIEL  
(worried)  
Sarah!

Daniel moves forward, protecting Sarah, as Grant and David  
train their rifles on the Ingrali. But before they get a  
chance to fire a shot.

CLOSER ON THE INGRALI

as he stares at them, his icy blue eyes once again looking  
haunting.

INGRALI  
Perhaps we will meet again.

And then, he's surrounded by a BRIGHT, BLUE FLASH. There's  
what looks like STROKES OF LIGHTENING moving through the  
room, encompassing everything for a moment. And then --

The Ingrali VANISHES, and the flashes subside.

There's a beat. Suddenly everything seems calm, were it not  
for the continuous humming sound.

SIVEA'S RADIO VOICE  
(worried)  
Colonel -- what's going on down there?

Our people exchange a look. The humming is getting louder.

GRANT

(in radio)

Dial the gate -- we need to get out  
of here!

As they start rushing out of the room...

INT. ALIEN OUTPOST - GATE ROOM

Tom is at the D.H.D., dialing the gate. Sivea grows more  
unsettled, as she looks at the readouts on the modified probe.

SIVEA

This isn't looking good...

INT. OUTPOST TUNNEL

Grant, David, Daniel and Sarah are sprinting.

INT. ALIEN OUTPOST - GATE ROOM

CLOSE ON the Stargate, as it KAWOOSHES.

PULL BACK to include Tom at the D.H.D.

TOM

(working on his G.D.O.)  
I'm transmitting I.D.C. now!

SIVEA

(to Christine and Tom)  
You two go!

CHRISTINE

What about you?

SIVEA

I'm waiting for them -- now, get out  
of here!

There's a beat, as Christine and Tom hesitate. None of them  
wants to leave their friends behind. Sivea realizes. There's  
a silent exchange between them -- they know none of them is  
ready to abandon the others.

Suddenly, the outpost is ROCKED. An unsettling, rumbling  
sound can be heard.

And just then --

GRANT (O.S.)

Let's get out of here!

We see Grant, David, Daniel and Sarah ENTERING. Sivea,  
Christine and Tom have expressions of great relief on their  
faces, as they all head towards the gate.

ON DANIEL AND SARAH

as Sarah hesitates, turning around.

DANIEL

(urgent)  
Sarah?

Sarah can't believe they're about to lose this outpost, the  
base she's been stationed at for the past six months.

Daniel knows how she feels, but they both know they need to let it go. They exchange a look.

DANIEL (CONT'D)

(soft)

Let's get out of here.

Sarah nods. And as they all rush into the Stargate's puddle...

EXT. ALIEN OUTPOST - DAY

A fierce storm is still raging in the sky. And then, there is a SPECTACULAR EXPLOSION as the entire alien outpost is completely destroyed.

We hold on the scene of destruction for a few moments, before we...

CUT TO:

EXT. SPACE - HORIZON

Re-establishing the great space station.

INT. BRIEFING ROOM

We find all of Horizon-1, Daniel, Sarah, Lenori and Callen gathered here.

CALLEN

We've attempted several times, but... we've haven't been able to get a lock on Q-zero-seven.

DAVID

The gate must have been buried in the blast.

There's a solemn beat. None of them are happy with how this went.

GRANT

We have no idea where the Ingrali was transported to. But this seems to have been his escape plan all along.

DANIEL

Maybe if he runs into his folks somewhere out there, they'll be able to bring him up to date -- let him know we're not the bad guys.

SARAH

(pointedly)

I think it's obvious who the bad guys are.

CHRISTINE

Actually, that's probably the big question.

(off look)

What should we expect once we run into the Ingrali again?

There's a beat as they ponder the question.

LENORI

It is worth mentioning that the Ingrali had the opportunity to kill both myself and the Security Officers in the infirmary. But he chose not to.

TOM

Maybe we got through to him.

SIVEA

Even if that's true, I wouldn't count on the Ingrali being our friends anytime soon.

DANIEL

Well, on the bright side we've still got the artifacts... we may still find some more information there.

DAVID

Yeah, but is it really such a good idea for us to be holding onto them?

CALLEN

Both the Command Council and the I.S.G.C. agree that the artifacts should be taken to a secure research facility.

(then)

But if the Ingrali want them back... we'll be happy to return them, if they ask.

There's a moment as that hangs in the air. And off that...

EXT. SPACE - HORIZON

We see another re-establishing shot, this time focusing on the station's main deck area.

INT. OBSERVATION LOUNGE

Sarah is standing at the window, thoughtfully looking out at the stars. We find a few N.D. CREWMEMBERS spread about the room, enjoying their off time. After a moment, Daniel walks up. He smiles as he finds Sarah.

DANIEL

Enjoying the view?

Sarah doesn't hide that she likes it as he walks up and joins her.

SARAH

It's amazing.

DANIEL

Yes, it is.

Daniel studies her a beat, trying to see if she's all right.

DANIEL (CONT'D)

I heard you'll be transferring to  
the new base to keep studying the  
artifacts.

Sarah nods.

SARAH

P.H.7-471.

She's silent for a beat.

SARAH (CONT'D)

I've thought about it for a long  
time.

(admitting)

And truth is... after what happened,  
I considered just going back to Earth.

(beat)

But then I realized that if I did  
that, I'd do exactly what the Ingrali  
would want me to. Run away.

(soft)

I won't give into them, Daniel. I  
intend to stay strong.

DANIEL

I'm glad to hear that.

She nods slightly. Then she looks at him. It seems now  
she's trying to see if he's all right.

SARAH

What about you? You never answered  
my question.

(off his look)

Is this where you really want to be?

Beat. Daniel hesitates again.

DANIEL

I'll be the first to admit that it's  
been challenging, these past few  
months. I think I'm just still trying  
to fit in.

SARAH

What about regaining your knowledge  
from when you were ascended?

Daniel thinks for a moment.

DANIEL

Who knows? Maybe that's what it'll  
take...

(thoughtfully)

... for me to start feeling that I  
really belong somewhere again...  
that I'm part of something... the  
way I used to feel.

Sarah nods understandingly.

SARAH  
(with a slight smile)  
You're definitely not quite the same  
man I used to know.

Daniel brings up a slight smile.

DANIEL  
I guess not.

She looks him in the eye, and they both recall the days when they used to be very close to each other. And perhaps there's still something there.

SARAH  
I realize that... you'd probably not  
accept the offer, but... you know,  
I'd really be happy to be working  
with you again.

Daniel looks at her for a long beat.

DANIEL  
(soft)  
Believe me, Sarah -- I'd like nothing  
more than to say yes. But... I can't.  
(beat)  
I'm needed here. At least, for the  
time being.

Sarah understands.

SARAH  
(soft)  
Well, maybe once you're done here...

He smiles slightly.

DANIEL  
(soft)  
Maybe.

They hold their looks for another beat, both still caring about each other. And as Sarah turns to look out the window again...

CLOSE ON DANIEL

as he has a thoughtful expression on his face. He can't help but ponder his future, unsure of what's in store for him.

And off his features, we...

FADE OUT.

END OF ACT FIVE

THE END

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And now, make sure to head on over to the GateWorld Episode thread to share your thoughts on tonight's episode!